# Model Checking: <br> From BDDs to Interpolation 

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Summer school at Bayrischzell 2011

## Why (formal) verification?

- safety-critical applications: Bugs are unacceptable!
- Air-traffic controllers
- Medical equipment
- Cars
- Bugs found in later stages of design are expensive, e.g. Intel's Pentium bug in floating-point division
- Hardware and software systems grow in size and complexity: Subtle errors are hard to find by testing
- Pressure to reduce time-to-market

Automated tools for formal verification are needed

## Formal Verification

Given

- a model of a (hardware or software) system and
- a formal specification does the system model satisfy the specification?

Not decidable!

To enable automation, we restrict the problem to a decidable one:

- Finite-state reactive systems
- Propositional temporal logics


## Finite state systems examples

- Hardware designs
- Controllers (elevator, traffic-light)
- Communication protocols (when ignoring the message content)
- High level (abstracted) description of non finite state systems


## Properties in temporal logic examples

- mutual exclusion: always $\neg\left(\mathrm{Cs}_{1} \wedge \mathrm{Cs}_{2}\right)$
- non starvation:
always (request $\Rightarrow$ eventually granted)
- communication protocols:
( $\neg$ get-message) until send-message


## Model Checking [CE81,Q582]

An efficient procedure that receives:

- A finite-state model describing a system
- A temporal logic formula describing a property

It returns
yes, if the system has the property
no + Counterexample, otherwise

## Model Checking

- Emerging as an industrial standard tool for verification of hardware designs: Intel, IBM, Synopsis, ...
- Recently applied successfully also for software verification: SLAM (Microsoft), Java PathFinder and SPIN (NASA), BLAST (EPFL), CBMC (Oxford),...
- SLAM won the 2011 CAV award


## Model of a system

Kripke structure / transition system


## Temporal Logics

- Temporal Logics
- Express properties of event orderings in time
- Linear Time
- Every moment has a unique successor
- Infinite sequences (words)
- Linear Time Temporal Logic (LTL)

- Branching Time
- Every moment has several successors
- Infinite tree
- Computation Tree Logic (CTL)



## Propositional temporal logic

In Negation Normal Form
AP - a set of atomic propositions
Temporal operators:


Path quantifiers: A for all path
E there exists a path

## CTL/CTL*

- LTL - interpreted over infinite computation paths
- CTL - interpreted over infinite computation trees
- CTL* - Allows any combination of temporal operators and path quantifiers. Includes both LTL and CTL


## ACTL / ACTL*

The universal fragments of CTL/CTL* with only universal path quantifiers

## CTL formulas: Example

- mutual exclusion: $\quad \mathbf{A G} \neg\left(c s_{1} \wedge C s_{2}\right)$
- non starvation: $A G$ (request $\Rightarrow A F$ grant)
- "sanity" check: EF request


## Model checking

A basic operation: Image computation

Given a set of states $Q$, Image( $Q$ ) returns the set of successors of $Q$
$\operatorname{Image}(Q)=\left\{s^{\prime} \mid \exists s\left[R\left(s, s^{\prime}\right) \wedge Q(s)\right]\right\}$

## Model checking AGq on M

- Iteratively compute the sets $S_{j}$ of states reachable from an initial state in $j$ steps
- At each iteration check whether $S_{j}$ contains a state satisfying $\neg q$.
- If so, declare a failure
- Terminate when all states were found.

$$
S_{k} \subseteq \cup_{i=0, k-1} S_{i}
$$

- Result: the set Reach of reachable states.


## Model checking f = AG p

Given a model $M=$ < S, I, R, L > and a set $S_{p}$ of states satisfying $\boldsymbol{q}$ in $M$
procedure CheckAG $\left(S_{p}\right)$
Reach $=\varnothing$
$\mathrm{S}_{0}=\mathrm{I}$
$\mathrm{k}=0$
while $S_{k} \not \subset$ Reach do

$$
\begin{aligned}
& \text { If } S_{k} \cap S_{p} \neq \varnothing \text { return }(M \mid \neq A G q) \\
& S_{k+1}=\operatorname{Image}\left(S_{k}\right) \\
& \text { Reach }=\operatorname{Reach} \cup S_{k} \\
& k=k+1 \\
& \text { end while } \\
& \text { return (Reach, } M \mid=A G p)
\end{aligned}
$$

## Model checking AGq

- Also called forward reachability analysis


## Mutual Exclusion Example

- Two process mutual exclusion with shared semaphore
- Each process has three states
- Non-critical (N)
- Trying (T)
- Critical (C)
- Semaphore can be available $\left(\mathrm{S}_{0}\right)$ or taken $\left(\mathrm{S}_{1}\right)$
- Initially both processes are in the Non-critical state and the semaphore is available --- $\mathrm{N}_{1} \mathrm{~N}_{2} \mathrm{~S}_{0}$

$$
\begin{aligned}
& \mathrm{N}_{1} \rightarrow \mathrm{~T}_{1} \\
& \mathrm{~T}_{1} \wedge \mathrm{~S}_{0} \rightarrow \mathrm{C}_{1} \wedge \mathrm{~S}_{1} \\
& \mathrm{C}_{1} \quad \rightarrow \mathrm{~N}_{1} \wedge \mathrm{~S}_{0}
\end{aligned} \quad \begin{aligned}
& \mathrm{N}_{2} \rightarrow \mathrm{~T}_{2} \\
& \mathrm{~T}_{2} \wedge \mathrm{~S}_{0} \rightarrow \mathrm{C}_{2} \wedge \mathrm{~S}_{1} \\
& \hline \mathrm{~N}_{2} \wedge \mathrm{~S}_{0}
\end{aligned}
$$

## Mutual Exclusion Example



$$
\mathrm{M} \neq \mathrm{AG} \neg\left(\mathrm{C}_{1} \wedge \mathrm{C}_{2}\right)
$$

The two processes are never in their critical states at the same time

## Mutual Exclusion Example



$$
\mathrm{M} \vDash \mathrm{AG} \neg(\mathrm{C} 1 \wedge \mathrm{C} 2)
$$

$$
\mathrm{S}_{0}
$$

## Mutual Exclusion Example



$$
\mathrm{M} \vDash \mathrm{AG} \neg(\mathrm{C} 1 \wedge \mathrm{C} 2)
$$

$$
S_{1}
$$

## Mutual Exclusion Example



$$
\mathrm{m} \vDash \mathrm{AG} \neg(\mathrm{C} 1 \wedge \mathrm{C} 2)
$$

$$
\mathrm{S}_{2}
$$

## Mutual Exclusion Example



$$
\mathrm{M} \vDash \mathrm{AG} \neg(\mathrm{C} 1 \wedge \mathrm{C} 2)
$$

$$
\mathrm{S}_{3}
$$

## Mutual Exclusion Example



$$
\begin{gathered}
\mathrm{M}=\mathrm{AG} \neg(\mathrm{C} 1 \wedge \mathrm{C} 2) \\
\mathrm{S}_{4} \subseteq \mathrm{~S}_{0} \cup \ldots \cup \mathrm{~S}_{3}
\end{gathered}
$$

## Main limitation:

The state explosion problem:
Model checking is efficient in time but suffers from high space requirements:

The number of states in the system model grows exponentially with

- the number of variables
- the number of components in the system


## Symbolic model checking

A solution to the state explosion problem which uses Binary Decision Diagrams (BDDs )
to represent the model and sets of states.

- Suitable mainly for hardware
- Can handle systems with hundreds of Boolean variables


## Binary decision diagrams (BDDs)

- Data structure for representing Boolean functions
- Often concise in memory
- Canonical representation
- Most Boolean operations on BDDs can be done in polynomial time in the BDD size


## BDDs in model checking

- Every set $\boldsymbol{A} \subseteq \mathbf{U}$ can be represented by its characteristic function
$f_{A}(u)= \begin{cases}1 & \text { if } u \in A \\ 0 & \text { if } u \notin A\end{cases}$
- If the elements of $A$ are encoded by sequences over $\{0,1\}^{n}$ then $f_{A}$ is a Boolean function and can be represented by a BDD


## Representing a model with BDDs

- Assume that states in model $M$ are encoded by $\{0,1\}^{n}$ and described by Boolean variables $\mathbf{v}_{1} \ldots \mathbf{v}_{\mathrm{n}}$
- Reach, $\mathbf{S}_{\mathrm{k}}$ can be represented by BDDs over $\mathbf{v}_{1} \ldots \mathbf{v}_{\mathrm{n}}$
- $\mathbf{R}$ (a set of pairs of states ( $s, s^{\prime}$ ) ) can be represented by a BDD over $v_{1} \ldots v_{n} v_{1}^{\prime} \ldots v_{n}{ }^{\prime}$


## Example: representing a model with BDDs

$S=\left\{s_{1}, s_{2}, s_{3}\right\}$
$R=\left\{\left(s_{1}, s_{2}\right),\left(s_{2}, s_{2}\right),\left(s_{3}, s_{1}\right)\right\}$

State encoding:
$s_{1}: v_{1} v_{2}=00 \quad s_{2}: v_{1} v_{2}=01 \quad s_{3}: v_{1} v_{2}=11$
For $A=\left\{s_{1}, s_{2}\right\}$ the Boolean formula representing $A$ :
$f_{A}\left(v_{1}, v_{2}\right)=\left(\neg v_{1} \wedge \neg v_{2}\right) \vee\left(\neg v_{1} \wedge v_{2}\right)=\neg v_{1}$
$f_{R}\left(v_{1}, v_{2}, v_{1}^{\prime}, v_{2}^{\prime}\right)=$
$\left(\neg v_{1} \wedge \neg v_{2} \wedge \neg v_{1}^{\prime} \wedge v_{2}^{\prime}\right) \vee$
$\left(\neg v_{1} \wedge v_{2} \wedge \neg v_{1}^{\prime} \wedge v_{2}^{\prime}\right) \vee$
$\left(v_{1} \wedge v_{2} \wedge \neg v_{1}^{\prime} \wedge \neg v_{2}^{\prime}\right)$
$f_{A}$ and $f_{R}$ can be represented by GDs.

## BDD for $f(a, b, c)=(a \wedge b) \vee c$



## State explosion problem (cont.)

- state of the art symbolic model checking can handle only systems with a few hundreds of Boolean variables

Other solutions for the state explosion problem are needed

## SAT-based model checking

- Translates the model and the specification to a propositional formula
- Uses efficient tools for solving the satisfiability problem

Since the satisfiability problem is NPcomplete, SAT solvers are based on heuristics.

## SAT solvers

- Using heuristics, SAT tools can solve very large problems fast.
- They can handle systems with 1000 variables that create formulas with a few thousands of variables.

GRASP (Silva, Sakallah)
Prover (Stalmark)
Chaff (Malik)
MiniSat, ...

# Model Checking: From BDDs to Interpolation 

## Lecture 2

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## SAT-based model checking

- Translate the model and the specification to a propositional formula
- Use efficient tools (SAT solvers) for solving the satisfiability problem


## Bounded model checking for checking AGp

- Unwind the model for $k$ levels, i.e., construct all computation of length $k$
- If a state satisfying $\neg p$ is encountered, then produce a counterexample

The method is suitable for falsification, not verification

## Bounded model checking with SAT

- Construct a formula $f_{M, k}$ describing all possible computations of $M$ of length $k$
- Construct a formula $f_{\varphi, k}$ expressing that $\varphi=E F \neg p$ holds within $k$ computation steps
- Check whether $f=f_{M, k} \wedge f_{\varphi, k}$ is satisfiable

If $f$ is satisfiable then $M \mid \neq A G p$
The satisfying assignment is a counterexample

## Example - shift register

Shift register of 3 bits: <x,y,z>
Transition relation:
$R\left(x, y, z, x^{\prime}, y^{\prime}, z^{\prime}\right)=x^{\prime}=y \wedge y^{\prime}=z \wedge z^{\prime}=1$


Initial condition:
$I(x, y, z)=x=0 \vee y=0 \vee z=0$
Specification: $A G(x=0 \vee y=0 \vee z=0)$

## Propositional formula for $k=2$

$$
\begin{aligned}
f_{M}= & \left(x_{0}=0 \vee y_{0}=0 \vee z_{0}=0\right) \wedge \\
& \left(x_{1}=y_{0} \wedge y_{1}=z_{0} \wedge z_{1}=1\right) \wedge \\
& \left(x_{2}=y_{1} \wedge y_{2}=z_{1} \wedge z_{2}=1\right) \\
f_{\varphi}= & V_{i=0, \ldots 2}\left(x_{i}=1 \wedge y_{i}=1 \wedge z_{i}=1\right)
\end{aligned}
$$

Satisfying assignment: 101011111
This is a counter example!

## A remark

In order to describe a computation of length k by a propositional formula we need $k$ copies of the state variables.
With BDDs we use only two copies of current and next states.

## Bounded model checking

- Can handle LTL formulas, when interpreted over finite paths
- Can be used for verification by choosing $k$ which is large enough so that every path of length $k$ contains a cycle
- Using such a $k$ is often not practical due to the size of the model


## BDDs versus SAT

- SAT-based tools are mainly useful for bug finding while BDD-based tools are suitable for full verification
- some examples work better with BDDs and some with SAT.


## Verification with SAT solvers

## Interpolation-Sequence Based Model Checking [VG09]

Inspired by:

- forward reachability analysis

Combines:

- Bounded Model Checking
- Interpolation-sequence

Obtains:

- SAT-based model checking algorithm for full verification


## Forward Reachability Analysis



## Forward reachability analysis

- $S_{j}$ is the set of states reachable from some initial state in $j$ steps
- termination when
- either a bad state satisfying $\neg q$ is found
- or a fixpoint is reached:

$$
S_{j} \subseteq \cup_{i=0, j-1} S_{i}
$$

## Bounded Model Checking

- Does the system have a counterexample of length k ?
$\operatorname{INIT}\left(V_{0}\right) \wedge \neg q\left(V_{0}\right)$
$\operatorname{INIT}\left(V_{0}\right) \wedge T\left(V_{0}, V_{1}\right) \wedge \neg q\left(V_{1}\right)$
$\operatorname{INIT}\left(V_{0}\right) \wedge T\left(V_{0}, V_{1}\right) \wedge T\left(V_{1}, V_{2}\right) \wedge \neg q\left(V_{2}\right)$
$\operatorname{INIT}\left(V_{0}\right) \wedge T\left(V_{0}, V_{1}\right) \wedge T\left(V_{1}, V_{2}\right) \wedge \ldots \wedge T\left(V_{k-1}, V_{k}\right) \wedge \neg q\left(V_{k}\right)$


## A Bit of Intuition



$$
\sum_{\substack{B A D \\-q}}^{M}
$$

INIT


## Interpolation

- If $A \wedge B=$ false, there exists an interpolant I for $(A, B)$ such that:

$$
\begin{gathered}
A \Rightarrow I \\
I \wedge B=\text { false } \\
\text { I refers only to common variables of } \\
A, B
\end{gathered}
$$

## Interpolation (cont.)

- Example:

$$
A=p \wedge q, \quad B=\neg q \wedge r, \quad I=q
$$

- Interpolants from proofs given a resolution refutation (proof of unsatisfiability) of $A \wedge B$, I can be derived in linear time.
(Pudlak,Krajicek, 97)


## Interpolation In The Context of Model Checking

- Given the following $B M C_{B}$ formula $\varphi^{k}$


I is over the common var iables of $A$ and $B$, i.e $V_{1}$

## Interpolation in the context of model checking

- I is over $V_{1}$
- $A \Rightarrow I$
- I over-approximates the set $S_{1}$
- $I \wedge B \equiv F$
- States in I cannot reach a bug in $\mathrm{k}-1$ steps


## Interpolation=Sequence

- The same BMC formula partitioned in a different manner:

$I_{j}$ is over the common variables of $A_{1}, \ldots, A_{j}$ and $A_{j+1}, \ldots, A_{k+1}$, i.e. $V_{j 4}$


## Interpolation-Sequence (2)

- Can easily be computed. For $1 \leq \mathrm{j}<\mathrm{n}$
$-A=A_{1} \wedge \ldots \wedge A_{j}$
$-B=A_{j+1} \wedge \ldots \wedge A_{n}$
$-\mathrm{I}_{\mathrm{j}}$ is the interpolant for the pair $(\mathrm{A}, \mathrm{B})$


## Interpolation-Sequence Based Model Checking

## Using Interpolation-Sequence



## Combining Interpolation= Sequence and BMC

- A way to do reachability analysis using a SAT solver.
- Uses the original BMC loop and adds an inclusion check for full verification.
- Similar sets to those computed by Forward Reachability Analysis but overapproximated.


## Computing Reachable States with a SAT Solver

- Use BMC to search for bugs.
- Partition the checked BMC formula and extract the interpolation sequence



## The Anallogy to Forward Reachabillity Analysis





# Model Checking: From BDDs to Interpolation 

## Lecture 3

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## Verification with SAT solvers

## Combining Interpolation-Sequence and BMC

- Uses BMC for bug finding
- Uses Interpolation-sequence for computing over-approximation of sets $S_{j}$ of reachable states
- Uses SAT solver for inclusion check for full verification


## Combining Interpolation-Sequence and BMC

Always terminates

- either when BMC finds a bug: $M \mid \neq A G q$
- or when all reachable states has been found:
$M \mid=A G q$


## Interpolation=Sequence

- The same BMC formula partitioned in a different manner:

$I_{j}$ is over the common variables of $A_{1}, \ldots, A_{j}$ and $A_{j+1}, \ldots, A_{k+1}$, i.e. $V_{j 5}$


## Using Interpolation-Sequence



Checking if a "fixpoint" has been reached

- $I_{j} \Rightarrow V_{k=1, j-1} I_{k}$
- Similar to checking fixpoint in forward reachability analysis:
$\mathrm{S}_{\mathrm{j}} \subseteq \mathrm{U}_{\mathrm{k}=1, \mathrm{j}-1} \mathrm{~S}_{\mathrm{k}}$
- But here we check inclusion for every $2 \leq \mathrm{j} \leq \mathrm{N}$
- No monotonicity because of the approximation
- "Fixpoint" is checked with a SAT solver


## The Anallogy to Forward Reachabillity Analysis





## Notation:

If no counterexample of length $N$ or less exists in $M$, then:

- $I_{j}{ }^{k}$ is the $j$-th element in the interpolationsequence extracted from the BMCpartition of $\varphi^{k}$
- $I_{j}=\Lambda_{k=j, N} I_{j}{ }^{k}\left[V^{j} \leftarrow V\right]$
- The reachability vector is:
$\hat{I}=\left(I_{1}, I_{2}, \ldots, I_{N}\right)$
function UpdateReachable ( $\hat{I}, \hat{I}^{k}$ )
$\mathrm{j}=1$ while ( j < k ) do
$I_{j}=I_{j} \wedge I_{j}{ }^{k}$
$\hat{I}[j]=I_{j}$
end while
$\hat{I}[k]=I_{k}{ }^{k}$
end function
function FixpointReached $(\hat{I}) / /$ check $I_{j} \Rightarrow V_{k=1, j-1} I_{k}$
$j=2$
while ( $\mathrm{j} \leq \hat{I}$.length) do

$$
R=V_{k=1, j-1} I_{k}
$$

$\alpha=I_{j} \wedge \neg R / /$ negation of $I_{j} \Rightarrow R$ if (SAT $(\alpha)==$ false) then return true end if
$j=j+1$
end while
return false
end function

```
Function \(\operatorname{ISB}(M, f) \quad / / f=A G q\)
    \(\mathrm{k}=0\)
    result \(=B M C(M, f, 0)\)
    if (result == cex) then return cex
    \(\hat{I}=\phi / /\) the reachability vector
    while (true) do
        \(k=k+1\)
            result \(=\) BMC ( \(M, f, k\) )
            if (result==cex) then return cex
            \(\hat{I}^{k}=\left(T, I_{1}{ }^{k}, \ldots, I_{k}{ }^{k}, F\right)\)
            UpdateReachable ( \(\hat{I}, \hat{I}^{k}\) )
            if ( FixpointReached \((\hat{I})==\) true) then
                return true
            end if
    end while
end function
```


## Interpolation-Based Model Checking [McMO3]

## Interpolation In The Context of Model Checking

- We can check several bounds with one formula
- Given a BMC formula with possibly several bad states


I is over the common variables of $A$ and $B$, i.e $V_{1}$

## Interpolation In The Context of Model Checking

- The interpolant represents an overapproximation of reachable states after one transition.
- Also, there is no path of length $k$-1 or less that can reach a bad state.


## Using Interpolation



## Using Interpolation (2)



$$
I_{1}^{\prime}\left(V_{0}\right) \wedge T\left(V_{0}, V_{1}\right) \wedge T\left(V_{1}, V_{2}\right) \wedge\left(\neg q\left(V_{1}\right) \vee \neg q\left(V_{2}\right)\right)
$$

$$
I_{k}^{\prime}\left(V_{0}\right) \wedge T\left(V_{0}, V_{1}\right) \wedge T\left(V_{1}, V_{2}\right) \wedge\left(\neg q\left(V_{1}\right) \vee \neg q\left(V_{2}\right)\right)
$$

## The Anallogy to Forward Reachabillity Analysis



## INIT

## 

## Charectaristics

- When calculating the interpolant for the ith iteration, for bound $k$ the following holds:
- The interpolant represents an overapproximation of reachable states after $i$ transitions.
- Also, it cannot reach a bad state in k-1+isteps or less.
- It is similar to $I_{i}$ calculated in ISB after $k+i$ iterations.


## Algorithm

Check the INIT states.

## $\mathrm{N}=1$

Reachable $=$ INIT
While (true)
while ( $B M C(M, f$, Reachable, $1, N)==$ false )
I = getInterpolant();
if ( $I \Rightarrow$ Reachable )
return true;
else
Reachable $=$ Reachable $\vee I$;
if (Reachable $=$ INIT)
return false;
else
N++;

## |McMillan's Method

- The computation itself is different.
- Uses basic interpolation.
- Successive calls to BMC for the same bound.
- Not incremental.
- The sets computed are different.



## Experimental Results

- Experiments were conducted on two future CPU designs from Intel (two different architectures)


## Experimental Results Falsification



## Experimental Results Verification



## Experiments Results - Analysis

| Spec | \#Var | Bound | Bound | \#Int | \#Int | \#BMC | \#B | Time | Time [s] <br> (M) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $s$ | (Ours) | (M) | (Ours) | (M) | (Ours) | MC | [s] |  |
|  |  |  |  |  |  |  | (in) | (Oums) |  |
| $\mathrm{F}_{1}$ | 3406 | 16 | 15 | 136 | 80 | 16 | 80 | 970 | 5518 |
| $\mathrm{F}_{2}$ | 1753 | 9 | 8 | 45 | 40 | 9 | 40 | 91 | 388 |
| $\mathrm{F}_{3}$ | 1753 | 16 | 15 | 136 | 94 | 16 | 94 | 473 | 1901 |
| $\mathrm{F}_{4}$ | 3406 | 6 | 5 | 21 | 13 | 6 | 13 | 68 | 208 |
| $\mathrm{F}_{5}$ | 1761 | 2 | 1 | 3 | 2 | 2 | 2 | 5 | 4 |
| $\mathrm{F}_{6}$ | 3972 | 3 | 1 | 6 | 3 | 3 | 3 | 19 | 14 |
| $\mathrm{F}_{7}$ | 2197 | 3 | 1 | 6 | 3 | 3 | 3 | 2544 | 1340 |
| $\mathrm{F}_{8}$ | 4894 | 5 | 1 | 15 | 3 | 5 | 3 | 635 | 101 |

## Analysis

- False properties is always faster.
- True properties - results vary. Heavier properties favor ISB where the easier favor IB.
- Some properties cannot be verified by one method but can be verified by the other and vise-versa.


## Conclusions

- A new SAT-based method for unbounded model checking.
- BMC is used for falsification.
- Simulating forward reachability analysis for verification.
- Method was successfully applied to industrial sized systems.


## End of lecture 3

## Model checking:

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- A. Yadgar, New Approaches to Model Checking and to 3-valued abstraction and Refinement, Ph.d. Thesis, Technion, March 2010

Interpolation based model checking:

- K. McMillan, Interpolation and SAT-Based Model Checking, CAV'03
- T. Henzinger, R. Jhala, R. Majumdar, K. McMillan, Abstractions from Proofs, POPL'04
- Y. Vizel and O. Grumberg, InterpolationSequence Based Model Checking, FMCAD'09


## Exercise 1

Write 2 CTL formulas.

1. $f_{1}$ is true in a state iff the state is the start of a path along which $p$ holds at least twice
2. $f_{2}$ is true in a state iff the state is the start of a path along which $p$ holds exactly twice
