

# Compositional Model Checking

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Thanks to Sharon Shoham and Yael Meller  
for their help with the presentation

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Lecture 1

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# Why (formal) Verification?

Computers are everywhere



## Why (formal) verification?

- safety-critical applications: **Bugs are unacceptable!**
  - Air-traffic controllers
  - Medical equipment
  - Cars
- Bugs found in later stages of design are expensive
- Hardware and software systems grow in size and complexity: Subtle errors are hard to find by testing
- Pressure to reduce time-to-market

**Automated tools for formal verification are needed**

# Formal Verification

Given

- a model of a (hardware or software) system and
- a formal specification

does the system model satisfy the specification?

**Not decidable!**

To enable automation, we restrict the problem to a decidable one:

- **Finite-state** reactive systems
- **Propositional** temporal logics

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## Finite state systems - examples

- Hardware designs
- Controllers (elevator, traffic-light)
- Communication protocols (when ignoring the message content)
- High level (abstracted) description of non finite state systems

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## Properties in propositional temporal logic - examples

- mutual exclusion:  
**always**  $\neg(cs_1 \wedge cs_2)$
- non starvation:  
**always** (request  $\Rightarrow$  **eventually** granted)
- communication protocols:  
 $(\neg \text{get-message})$  **until** send-message

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## Model Checking [CE81, QS82]

An efficient procedure that receives:

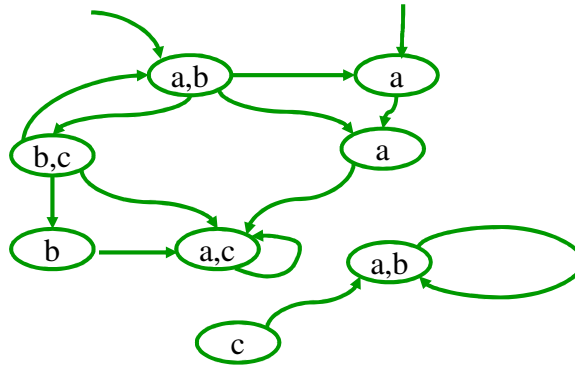
- A finite-state model describing a system
- A temporal logic formula describing a property

It returns

**yes**, if the system has the property  
**no + Counterexample**, otherwise

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## Model of a system Kripke structure / transition system



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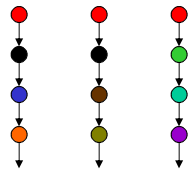
## Temporal Logics

- Temporal Logics

- Express properties of event orderings in time

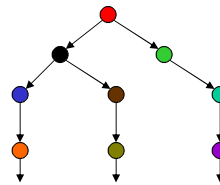
- Linear Time

- Every moment has a unique successor
- Infinite sequences (words)
- Linear Time Temporal Logic (LTL)



- Branching Time

- Every moment has several successors
- Infinite tree
- Computation Tree Logic (CTL)

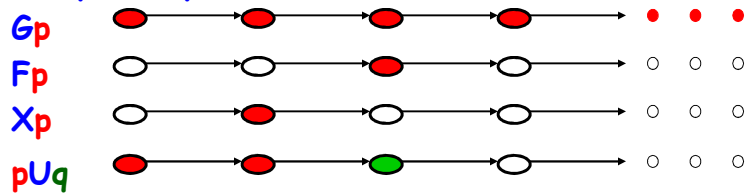


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# Propositional temporal logic

AP - a set of atomic propositions

Temporal operators:



Path quantifiers: **A** for all path

**E** there exists a path

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# CTL formulas: Example

- mutual exclusion:  $AG \neg (CS_1 \wedge CS_2)$
- non starvation:  $AG(\text{request} \Rightarrow AF \text{grant})$
- "sanity" check:  $EF \text{request}$

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### Example to demonstrate:

- Building a model from a program
- Properties
- Model checking

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### Mutual Exclusion Example

- Two processes with a joint Boolean signal `sem`
- Each process  $P_i$  has a variable  $v_i$  describing its state:
  - $v_i = N$  Non critical
  - $v_i = T$  Trying
  - $v_i = C$  Critical

## Mutual Exclusion Example

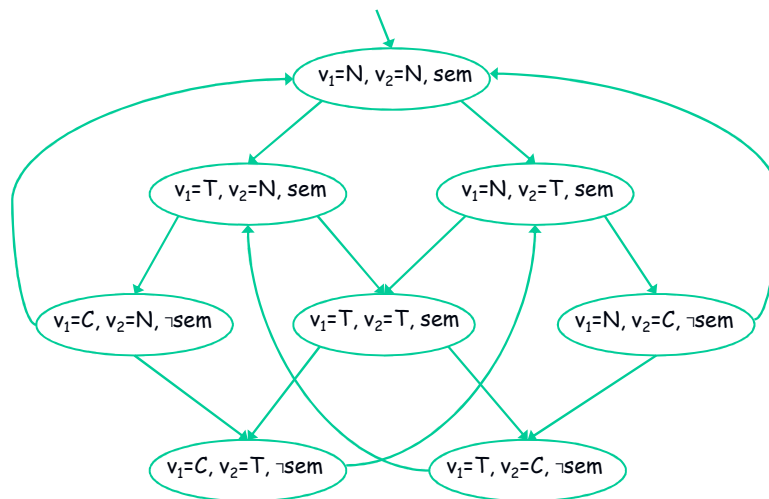
- Each process runs the following program:

```
Pi :: while (true) {  
    if (vi == N) vi = T;  
    else if (vi == T && sem) { vi = C; sem = 0; }  
    else if (vi == C) { vi = N; sem = 1; }  
}
```

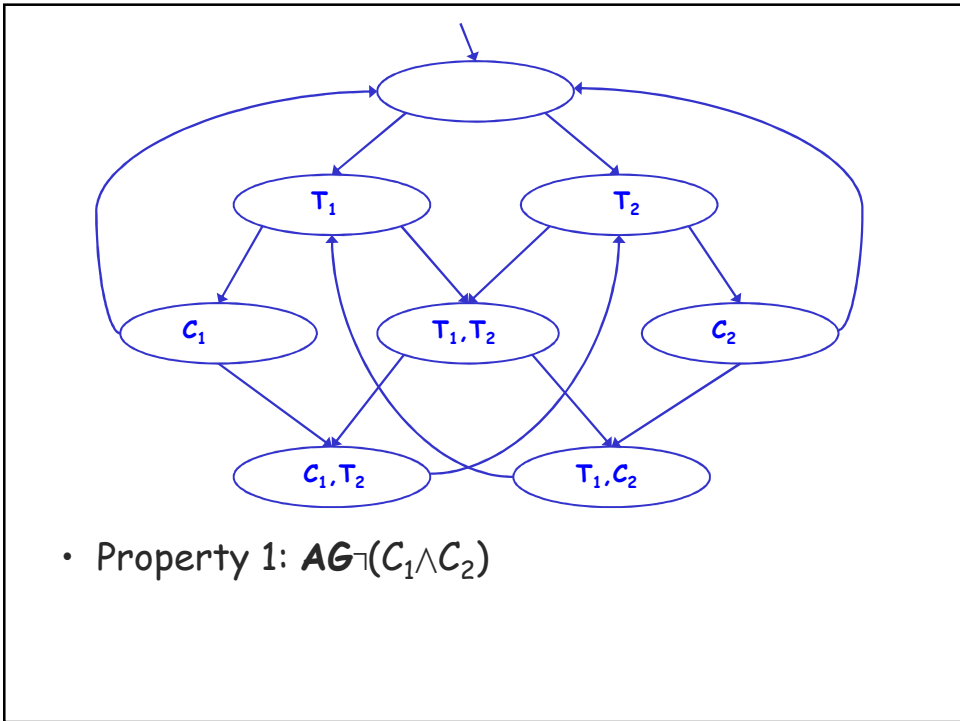
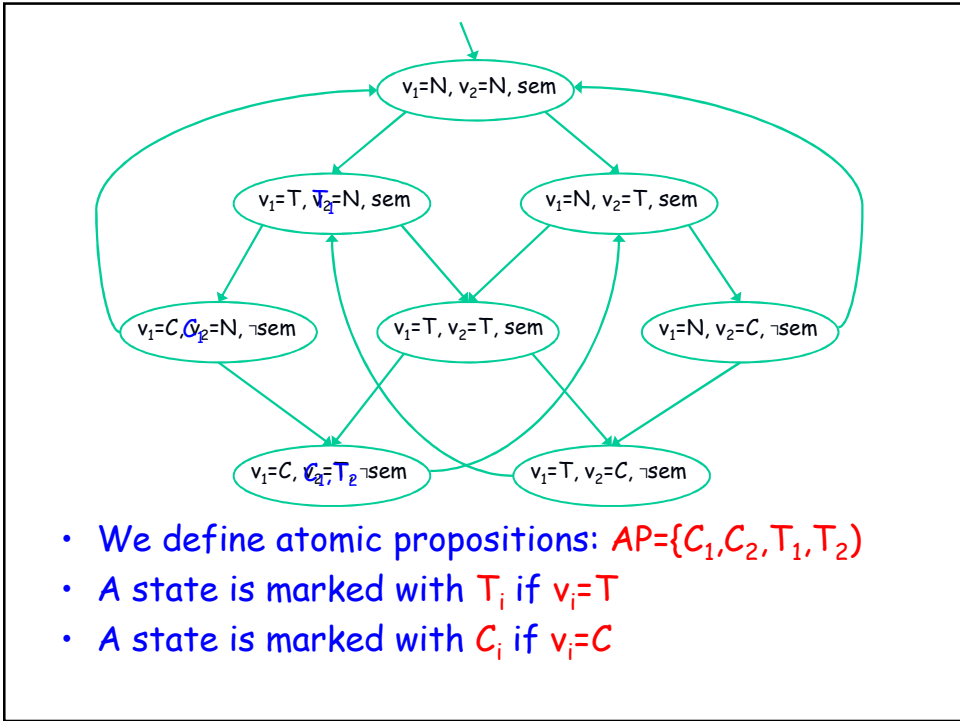
Atomic action

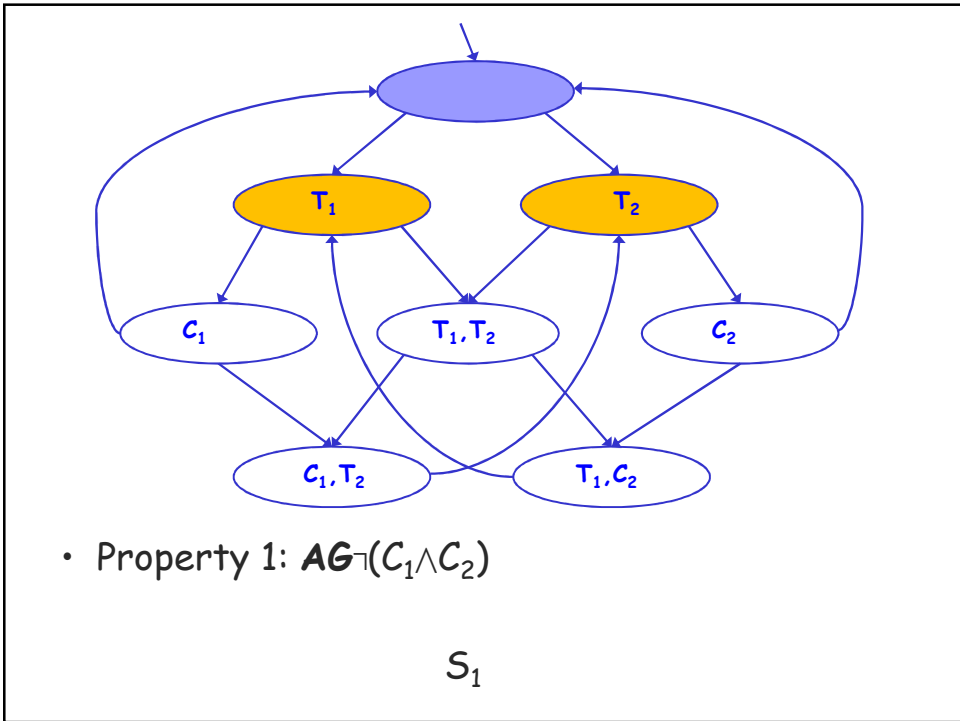
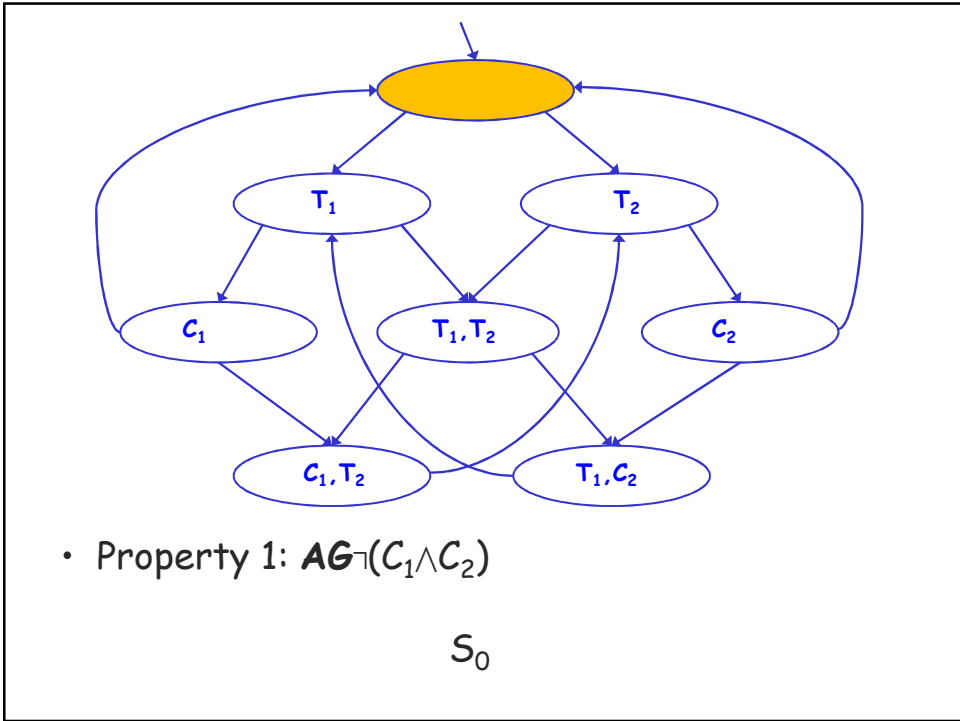
- The full program is:  $P_1 || P_2$
- Initial state:  $(v_1=N, v_2=N, sem)$
- The execution is interleaving

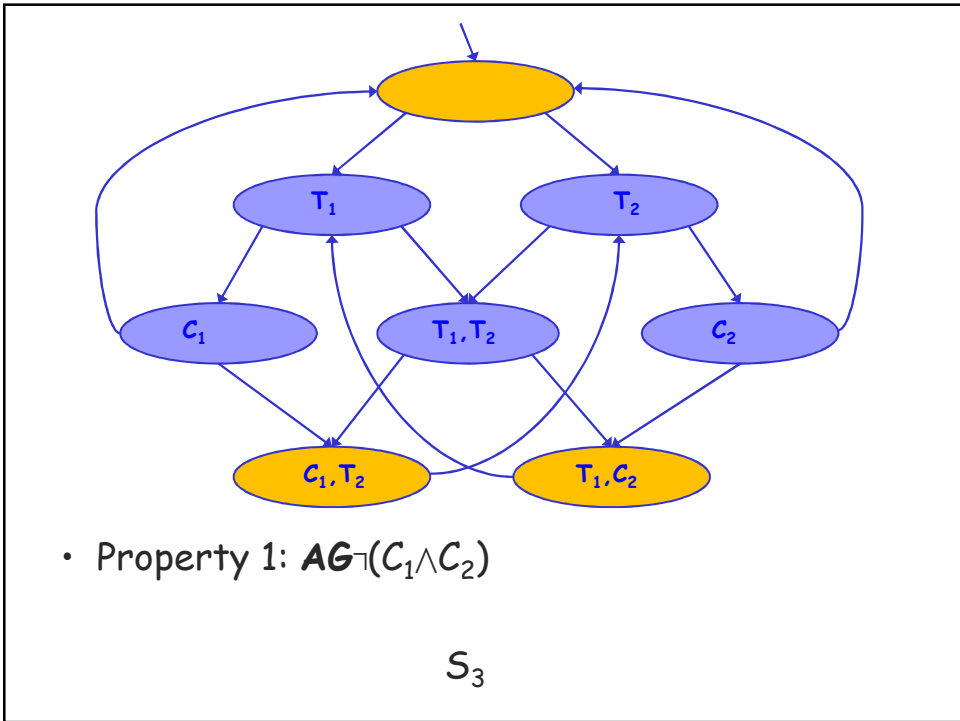
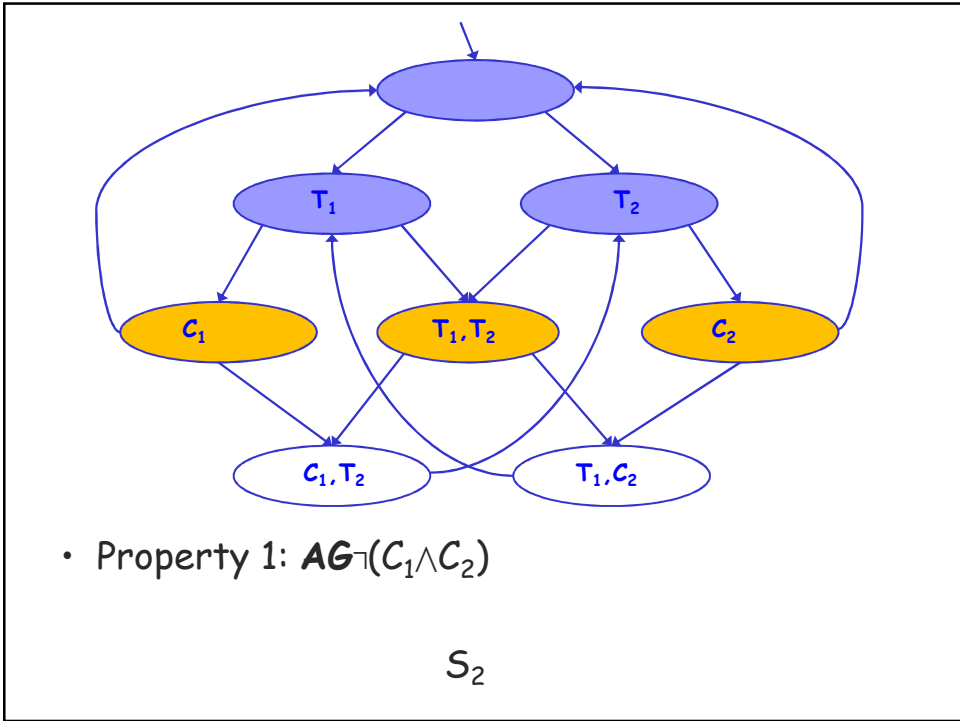
## Mutual Exclusion Example

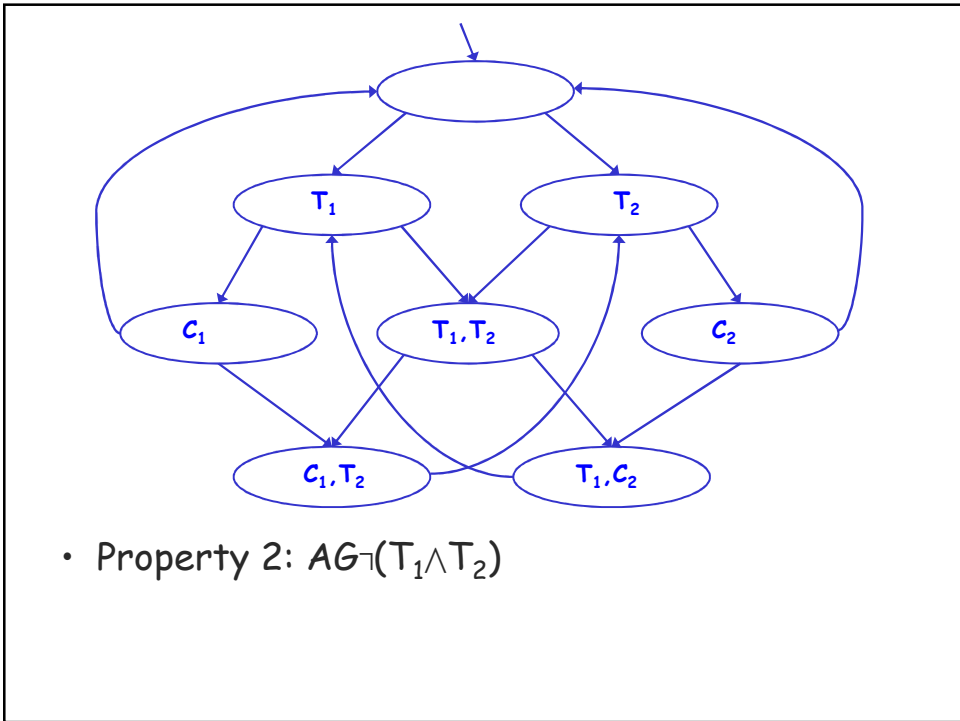
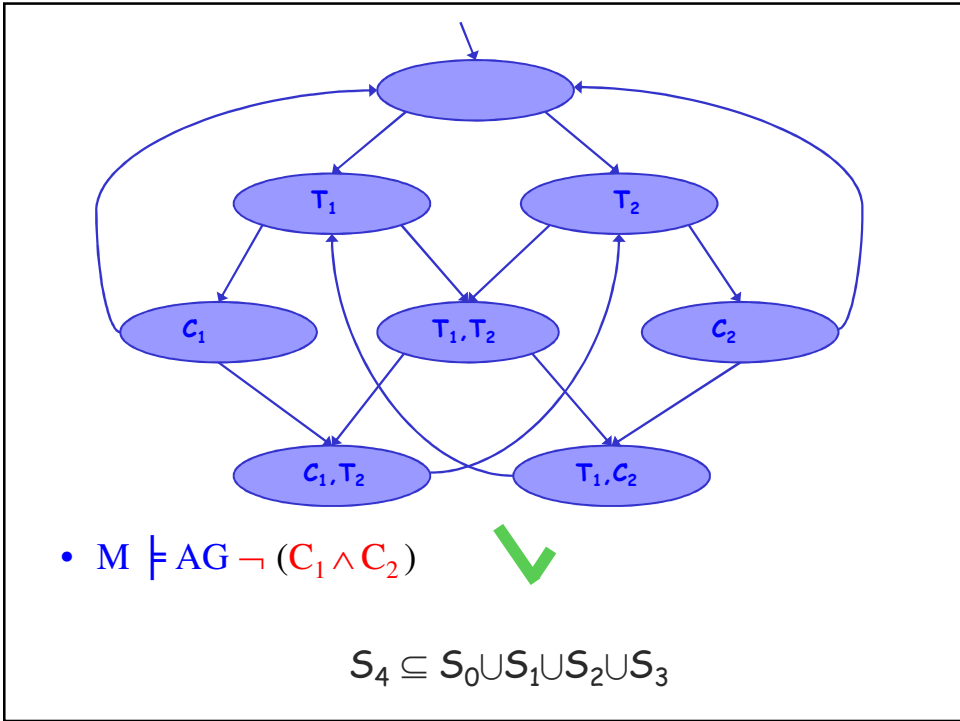


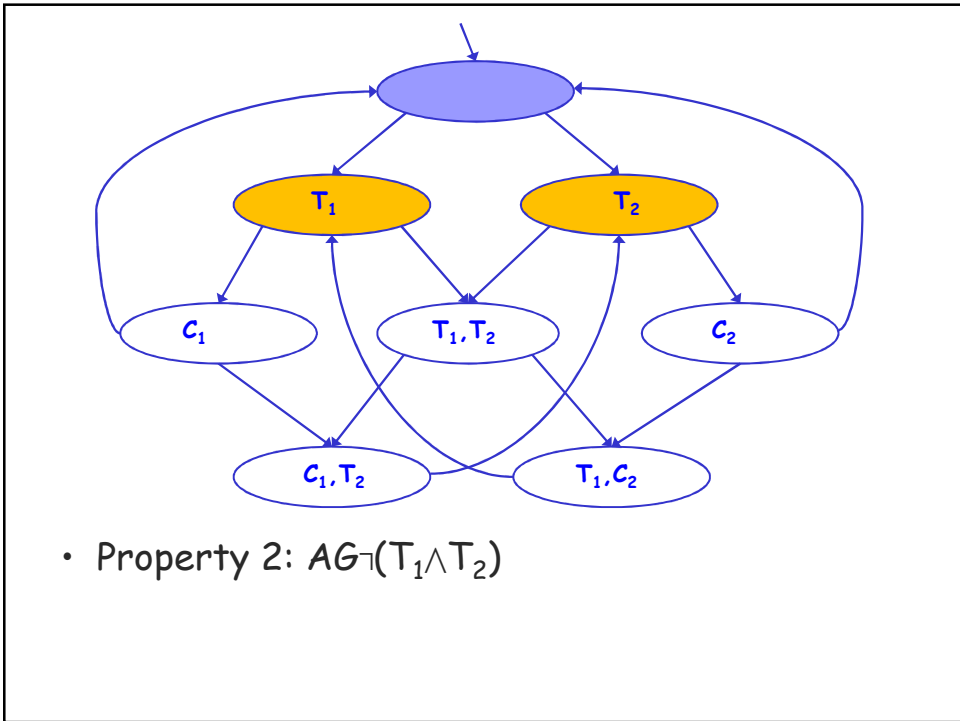
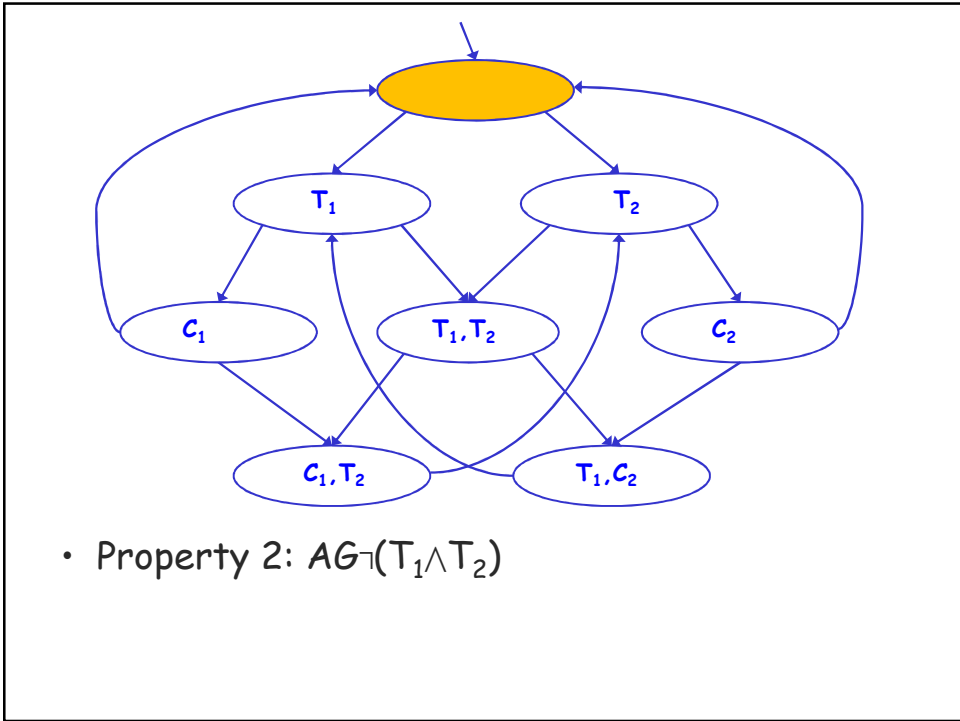


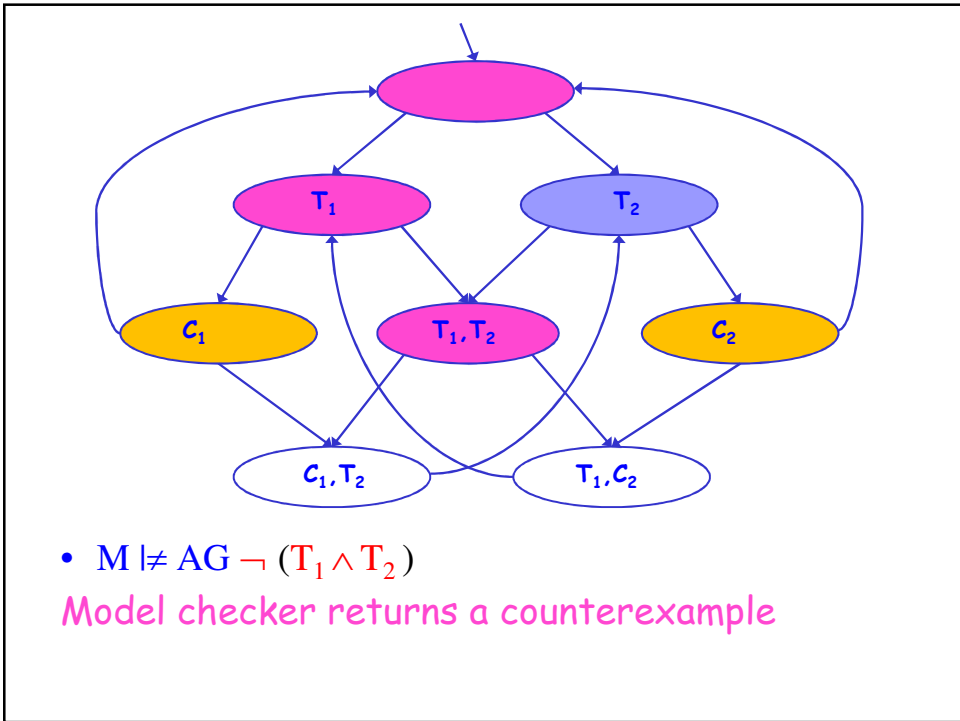
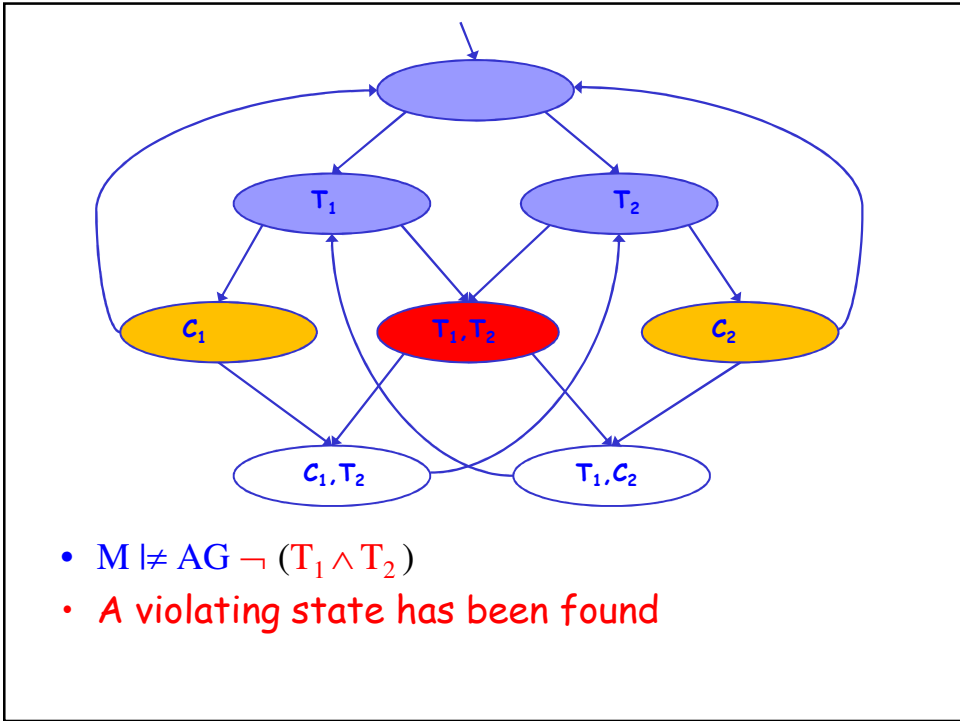












## Main Limitation of Model Checking:

### The state explosion problem

- The number of states in the system model grows exponentially with
  - the number of variables
  - the number of components in the system
- A solution to state explosion problem:  
**Compositional Verification**

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## Learning Assumptions for Compositional Verification

J. M. Cobleigh, D. Giannakopoulou and  
C. S. Pasareanu  
**TACAS 2003**

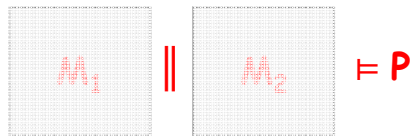
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## Compositional Verification

- **Inputs:**
  - composite system  $M_1 \parallel M_2$
  - property  $P$
- **Goal:** check if  $M_1 \parallel M_2 \models P$

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## First attempt: Divide and Conquer



- try to verify each component separately
- usually inapplicable due to dependencies
  - a component is typically designed to satisfy its requirements in **specific environments** (contexts)

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## Assume-Guarantee (AG) Paradigm

- Introduces **assumptions** representing a component's environment

Instead of: Does **component** satisfy **property**?

Ask: Under **assumption A** on its environment,  
does the component **guarantee** the property?

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## Assume-Guarantee (AG) Paradigm

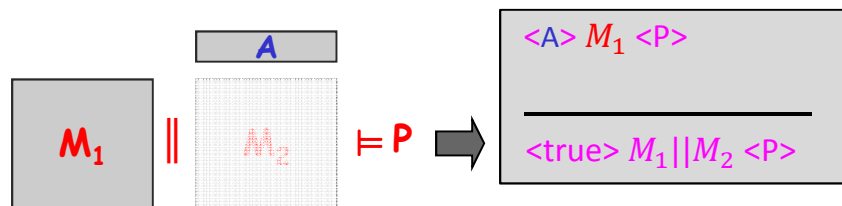
Notation:  $\langle A \rangle M \langle P \rangle$

$\langle A \rangle M \langle P \rangle$  is true if  
whenever **M** is part of a system satisfying  
the **assumption A**, then the system also  
satisfies (**guarantee**) **P**

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## Useful AG Rule

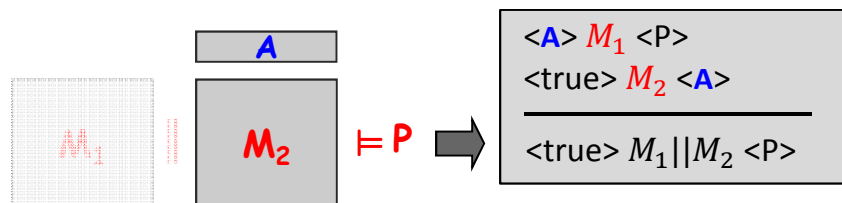
1. check if a component  $M_1$  guarantees  $P$  when it is a part of a system satisfying assumption  $A$



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## Useful AG Rule for Safety Properties

1. check if a component  $M_1$  guarantees  $P$  when it is a part of a system satisfying assumption  $A$
2. discharge assumption: show that the remaining component  $M_2$  (the environment) satisfies  $A$ .



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# Outline

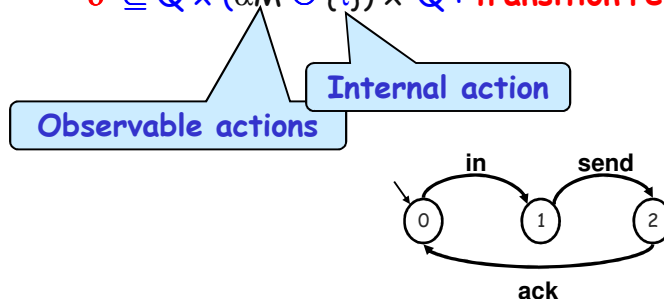
- ✓ Motivation
  - Setting
  - Automatic Generation of Assumptions for the AG Rule
  - Learning algorithm
  - Assume-Guarantee with Learning
  - Example

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## Labeled Transition Systems (LTS)

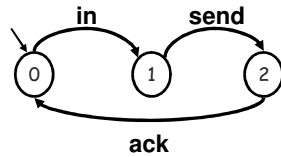
LTS  $M = (Q, q^0, \alpha M, \delta)$

- $Q$ : finite non-empty set of **states**
- $q^0 \in Q$ : **initial state**
- $\alpha M$ : **alphabet** of  $M$
- $\delta \subseteq Q \times (\alpha M \cup \{\tau\}) \times Q$ : **transition relation**



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## Labeled Transition Systems (LTS)



Traces:  
<in>, <in, send>, ...

**Trace** of an LTS  $M$ : finite sequence of **observable** actions that  $M$  can perform starting at the initial state

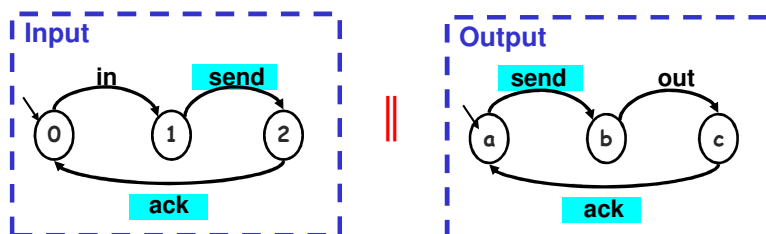
$L(M)$  = the **Language** of  $M$ : the set of all traces of  $M$

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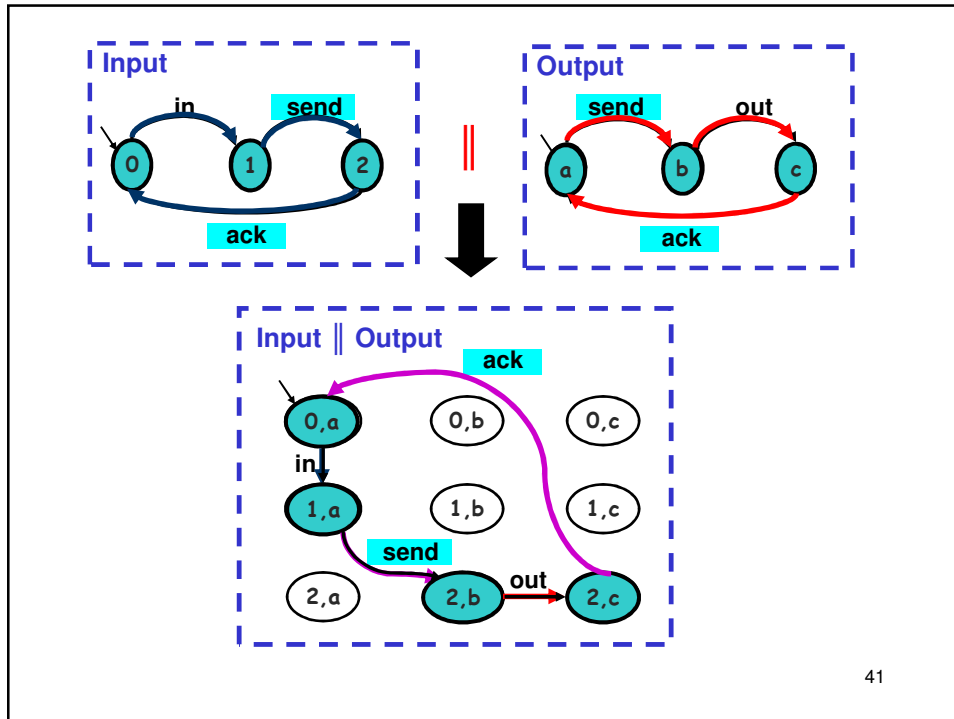
## Parallel Composition $M_1 \parallel M_2$

- Components **synchronize on common observable actions** (communication)
- The remaining actions are **interleaved**

Example:

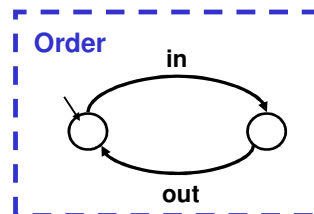


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## Safety Properties



Expressed as **deterministic LTSs**

For a **safety LTS, P**:

- $L(P)$  describes the set of **legal (acceptable) behaviors** over  $\alpha P$

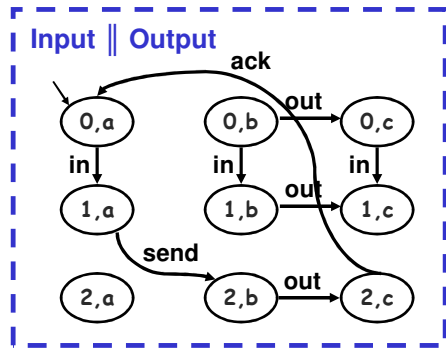
Language Containment  
 $L(M) \uparrow_{\alpha P} \subseteq L(P)$

$M \models P$  iff  $\forall \sigma \in L(M) : (\sigma \uparrow_{\alpha P}) \in L(P)$

Note that, since we check  $M \models P$ ,  $\alpha P \subseteq \alpha M$

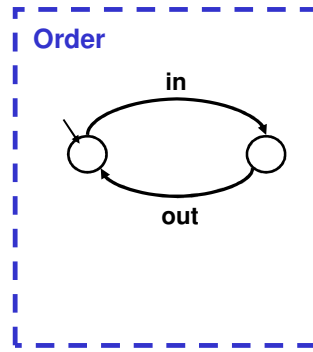
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# Example



$\text{Pref}(\langle \text{in}, \text{send}, \text{out}, \text{ack} \rangle^*)$   
 $\uparrow \{ \text{in}, \text{out} \}$

$\neq$ ?



?  
 $\subseteq$   
 $\checkmark$

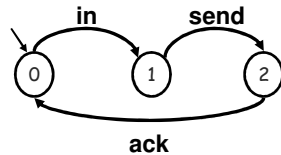
$\text{Pref}(\langle \text{in}, \text{out} \rangle^*)$

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## Lecture 2

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## Labeled Transition Systems (LTS)



Traces:  
 $\langle \text{in} \rangle, \langle \text{in}, \text{send} \rangle, \dots$

**Trace** of an LTS  $M$ : finite sequence of **observable** actions that  $M$  can perform starting at the initial state

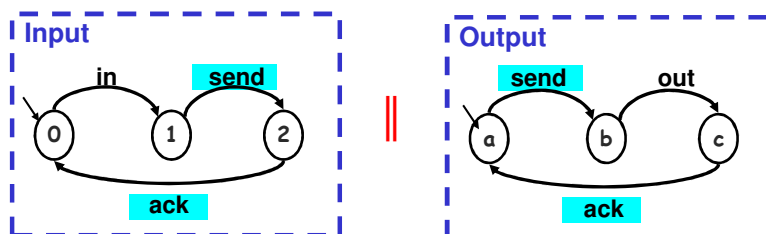
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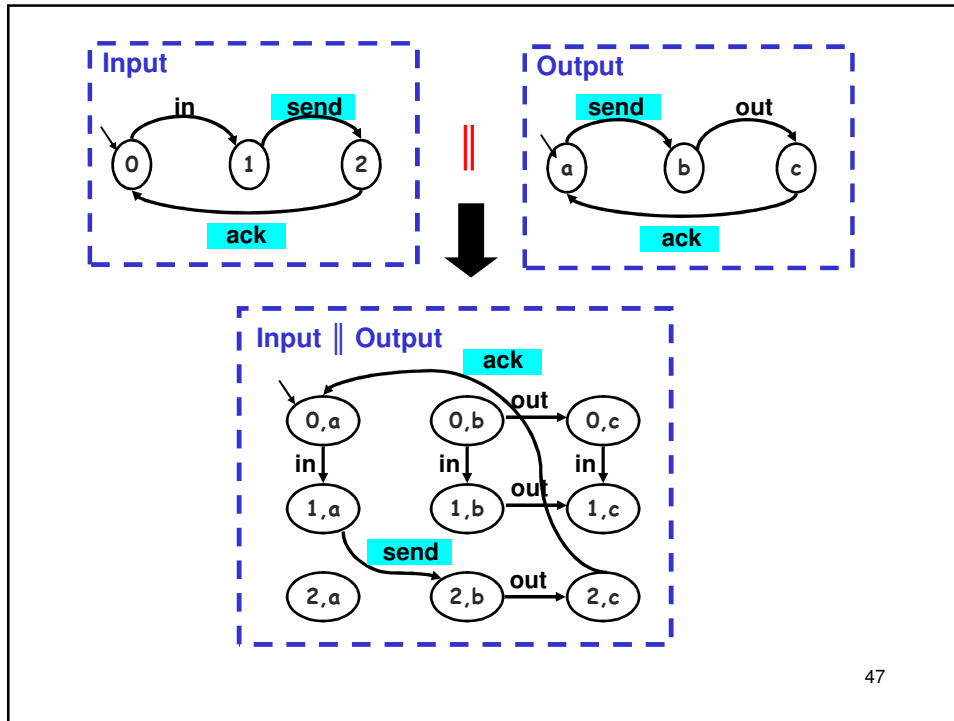
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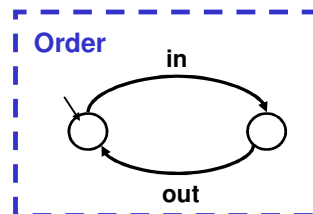


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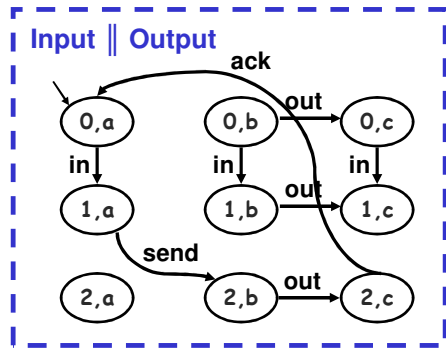
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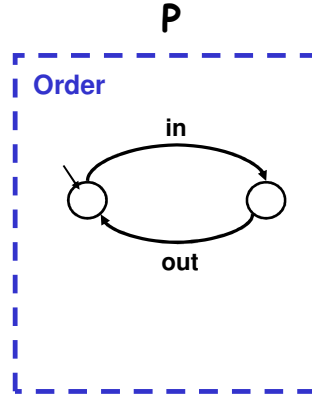
# Example



$\text{Pref}(\langle \text{in}, \text{send}, \text{out}, \text{ack} \rangle^*)$   
 $\uparrow \{ \text{in}, \text{out} \}$

$\neq$

$\subseteq$   
 $\checkmark$



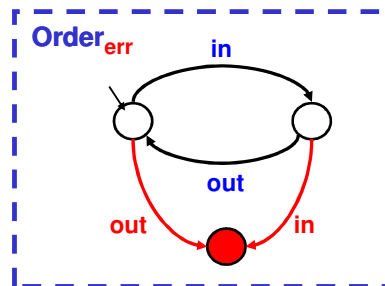
$\text{Pref}(\langle \text{in}, \text{out} \rangle^*)$

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## Model Checking $M \models P$

Safety LTS  $P \rightarrow$  an Error LTS,  $P_{\text{err}}$ :

- "traps" violations with special **error state**  $\pi$



- Error LTS is **complete**
- $\pi$  is a deadend state: has no outgoing transitions

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## Model Checking $M \models P$

In automata:  
 $M \models \varphi$  iff  
 $L(A_M \cap \bar{A}_\varphi) = \emptyset$

### Theorem:

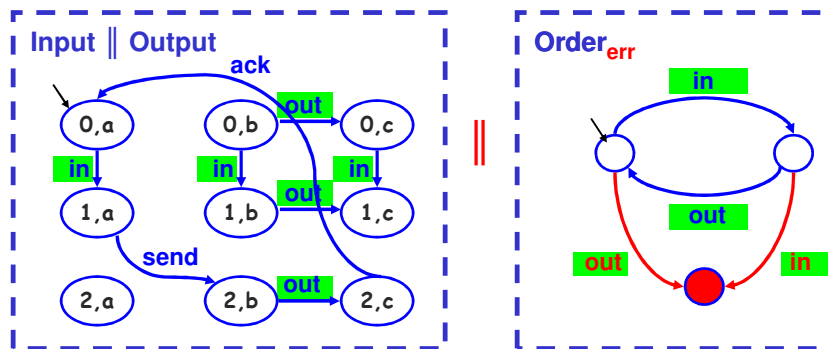
- $M \models P$  iff  $\pi$  is **unreachable** in  $M \parallel P_{err}$

### Recall that,

- $M \models P$  iff  $\forall \sigma \in L(M) : (\sigma \uparrow \alpha P) \in L(P)$
- $M \parallel P_{err}$  synchronizes on  $\alpha P$

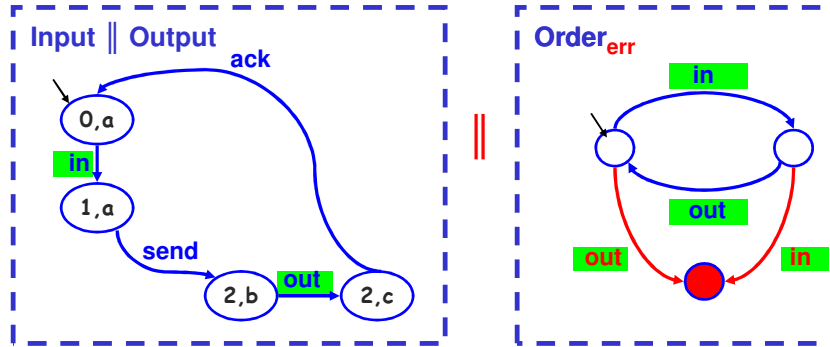
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## Example

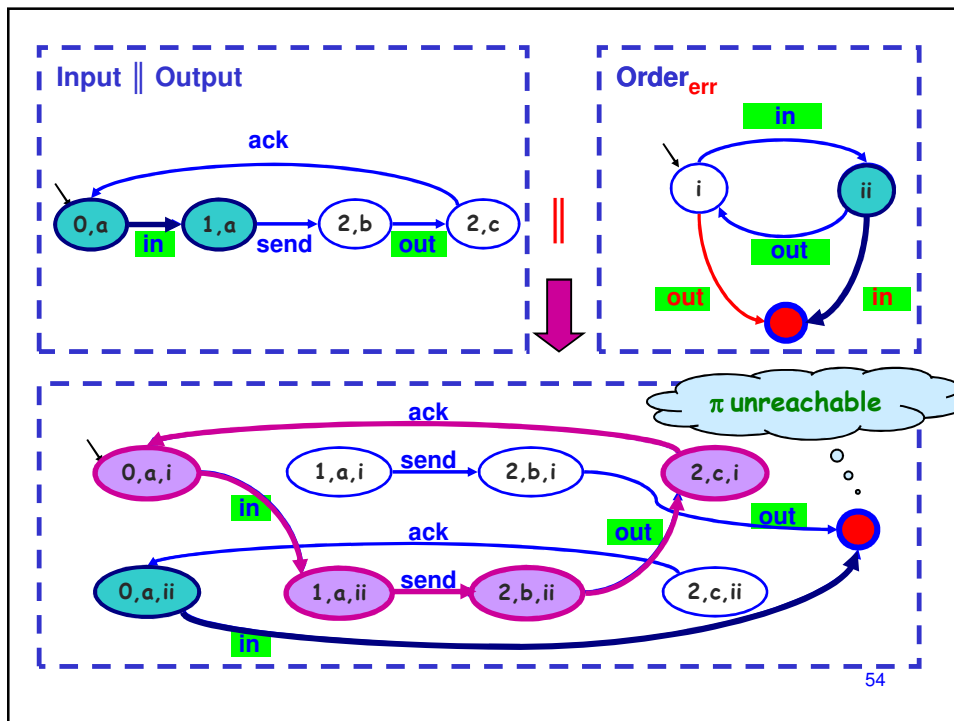


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# Example



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## Assume Guarantee Reasoning

- **Assumptions**: also expressed as **safety LTSs**.
- $\langle A \rangle M \langle P \rangle$  is true iff  $A \parallel M \models P$   
i.e.  $\pi$  is unreachable in  $A \parallel M \parallel P_{err}$

$$\begin{array}{c}
 \langle A \rangle M_1 \langle P \rangle \\
 \langle \text{true} \rangle M_2 \langle A \rangle \\
 \hline
 \langle \text{true} \rangle M_1 \parallel M_2 \langle P \rangle
 \end{array}
 \quad \Rightarrow \quad
 \begin{array}{c}
 A \parallel M_1 \models P \\
 M_2 \models A \\
 \hline
 M_1 \parallel M_2 \models P
 \end{array}$$

$M_1, M_2$  : LTSs  
 $P, A$  : safety LTSs

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## Outline

- ✓ Motivation
- ✓ Setting
  - Automatic Generation of Assumptions for the AG Rule
  - Learning algorithm
  - Assume-Guarantee with Learning
  - Example

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**Important concept:**  
**Weakest assumption for  $M_1, M_2, P$**

**Definition:**

The **weakest assumption**  $A_w$  is a deterministic LTS such that:

- $\alpha A_w = \Sigma_I = \alpha M_2 \cap (\alpha P \cup \alpha M_1)$
- For every  $M'_2$  such that  $\alpha A_w \subseteq \alpha M'_2$   
 $\langle \text{true} \rangle M_1 \parallel M'_2 \langle P \rangle$  iff  $\langle \text{true} \rangle M'_2 \langle A_w \rangle$

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**Important concept:**  
**Weakest assumption for  $M_1, M_2, P$**

**Note that:**

- $\langle \text{true} \rangle M_1 \parallel A_w \langle P \rangle$  holds
- $A_w$  describes exactly **all traces**  $\sigma$  over  $\Sigma_I$   
such that in the context of  $\sigma$ ,  $M_1$  satisfies  $P$

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## Observation

$$\frac{A \parallel M_1 \models P \quad M_2 \models A}{M_1 \parallel M_2 \models P}$$

- No need to use the **weakest** env. assumption  $A_w$
  - AG rule might be applicable with **stronger** (less general) assumption.
- Instead of finding  $A_w$ :
- Use **learning** algorithm to **learn**  $A_w$
  - Use candidates  $A_i$  produced by learning algorithm as **candidate assumptions**: try to apply AG rule with  $A_i$

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## Given a Candidate Assumption $A_i$

$$\frac{A \parallel M_1 \models P \quad M_2 \models A}{M_1 \parallel M_2 \models P}$$

If  $A_i \parallel M_1 \models P$  does **not** hold:

Assumption  $A_i$  is not tight enough

→ need to **strengthen**  $A_i$

- We found a trace  $\sigma$  such that " $\sigma \parallel M_1$ "  $\neq P$
- $\sigma$  should be **removed** from  $A_i$

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## Given a Candidate Assumption $A_i$

$$\frac{A_i \parallel M_1 \models P \quad M_2 \models A_i}{M_1 \parallel M_2 \models P}$$

Suppose  $A_i \parallel M_1 \models P$  holds:

If  $M_2 \models A_i$  also holds  $\rightarrow M_1 \parallel M_2 \models P$  **verified!**

Otherwise:  $\sigma \in L(M_2)$  but  $(\sigma \uparrow \Sigma_I) \notin L(A_i)$  -- **cex**  
**P** violated by  $M_1$  in the context of **cex**  $= (\sigma \uparrow \Sigma_I)$  ?

**Yes: real violation!**

$\rightarrow M_1 \parallel M_2 \models P$  **falsified!**

**No: spurious violation**

$\rightarrow$  need to find better approximation of  $A_w$

"cex  $\parallel M_1$ "  $\models P$  ?

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"cex  $\parallel M_1$ "  $\models P$  ?

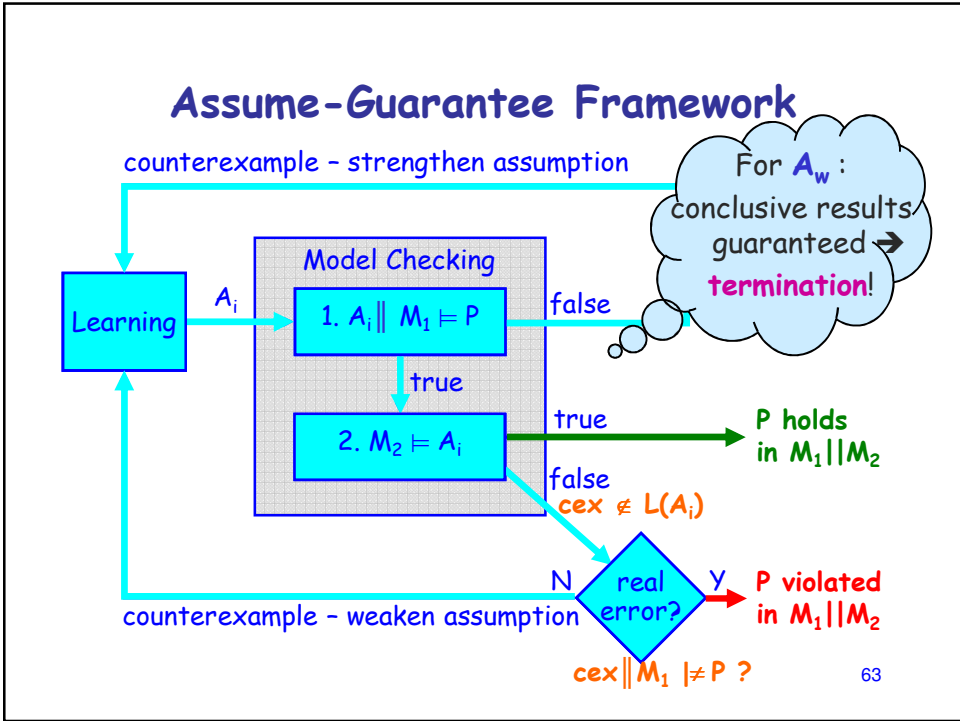
"cex  $\in L(A_w)$ " ?

- Check if  $\pi$  reachable in  $A_{cex} \parallel M_1 \parallel P_{err}$

Alternatively,

- Simulate **cex** on  $M_1 \parallel P_{err}$ 
  - **cex  $\parallel M_1 \models P$**  iff when **cex** is simulated on  $M_1 \parallel P_{err}$  it **cannot lead** to  $\pi$  (**error**) state.

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## Lecture 3

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Goal:

Automatically learn an assumption for the  
Assume Guarantee Rule for  $M_1 \parallel M_2 \models P$

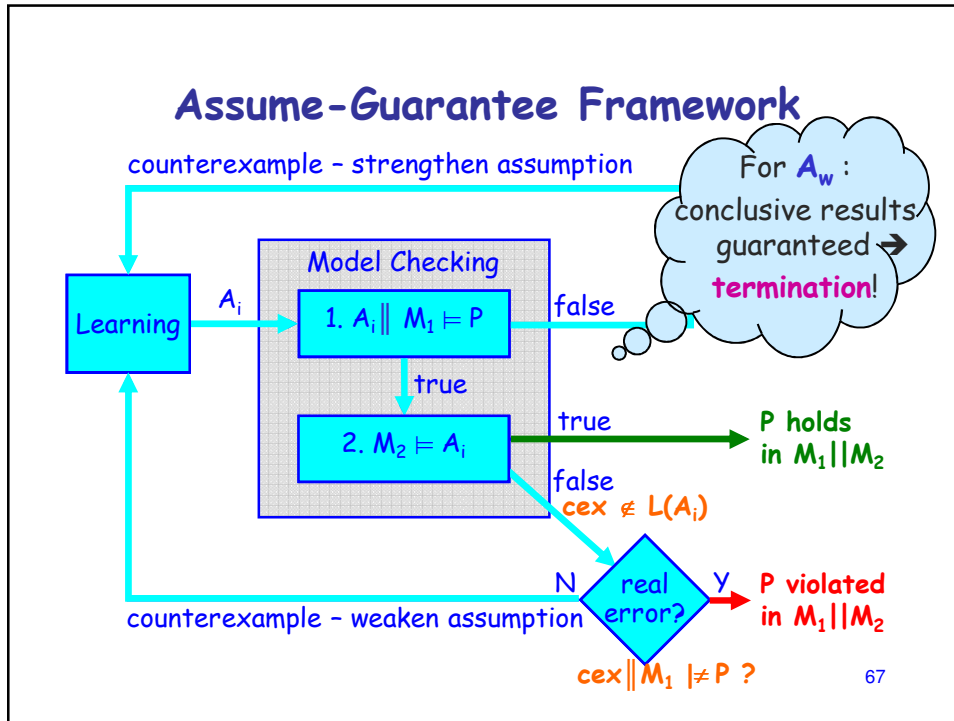
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Important concept:

Weakest assumption  $A_w$  for  $M_1, M_2, P$

- $\langle \text{true} \rangle M_1 \parallel A_w \langle P \rangle$  holds
- $A_w$  describes exactly all traces  $\sigma$  over  $\Sigma_I$  such that in the context of  $\sigma, M_1$  satisfies  $P$

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- ### Outline
- ✓ Motivation
  - ✓ Setting
  - ✓ Automatic Generation of Assumptions for the AG Rule
    - Learning algorithm (briefly)
    - Assume-Guarantee with Learning
    - Example
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## Learning Algorithm for DFA - L\*

- **L\***: by Angluin, improved by Rivest & Schapire
- learns an unknown regular language **U**
- produces a **minimal Deterministic Finite-state Automaton (DFA) C** such that **L(C) = U**

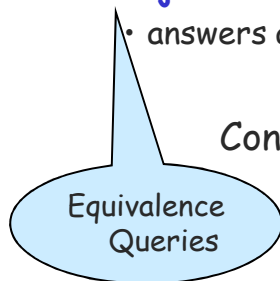
**DFA M = (Q, q<sup>0</sup>, α<sub>M</sub>, δ, F) :**

- **Q, q<sup>0</sup>, α<sub>M</sub>, δ** : as in deterministic LTS
- **F ⊆ Q** : accepting states
- **L(M) = {σ | δ(q<sup>0</sup>, σ) ∈ F}**

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## Learning Algorithm for DFA - L\*

- L\* interacts with a **Teacher** to answer two types of questions:
  - **Membership queries**: is string **σ** in **U** ?
  - **Conjectures**: for a candidate DFA **C<sub>i</sub>**, is **L(C<sub>i</sub>) = U** ?
- answers are **(true)** or **(false + counterexample)**



Conjectures **C<sub>1</sub>, C<sub>2</sub>, ...** converge to **C**

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## Outline

- ✓ Motivation
- ✓ Setting
- ✓ Automatic Generation of Assumptions for the AG Rule
- ✓ Learning algorithm
  - Assume-Guarantee with Learning
  - Example

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## Assume-Guarantee with Learning

### Reminder:

- Use **learning** algorithm to **learn**  $A_w$ .
- Use candidates produced by learning as **candidate assumptions**  $A_i$  for AG rule.

In order to **use**  $L^*$  to produce assumptions  $A_i$ :

- Show that  $L(A_w)$  is **regular**
- Translate **DFA** to **safety LTS** (assumption)
- Implement the **teacher**

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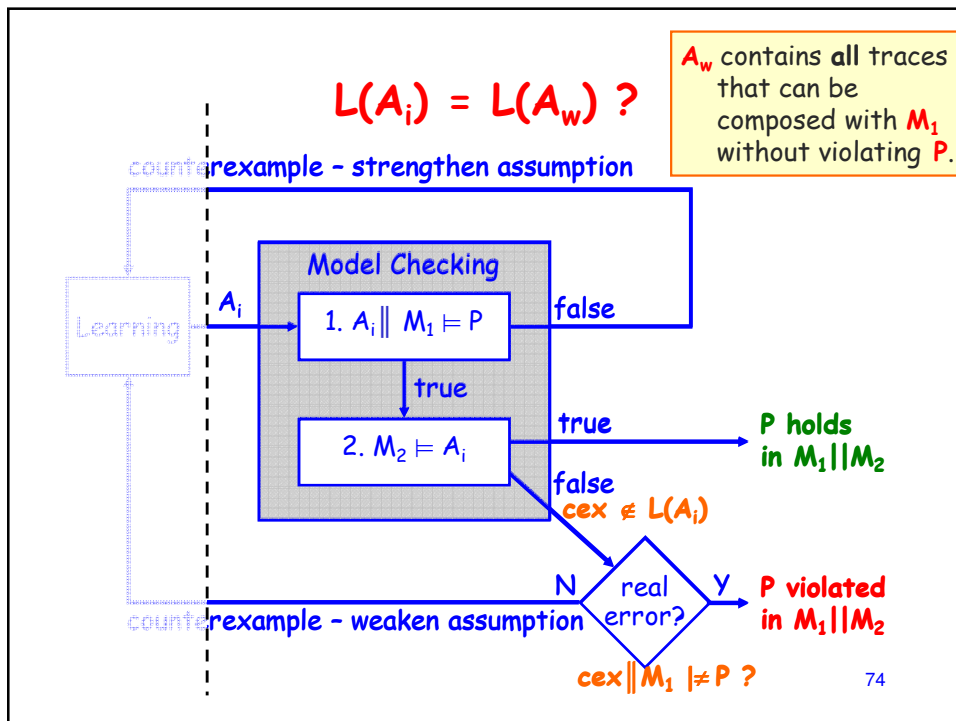
## Implementing the Teacher

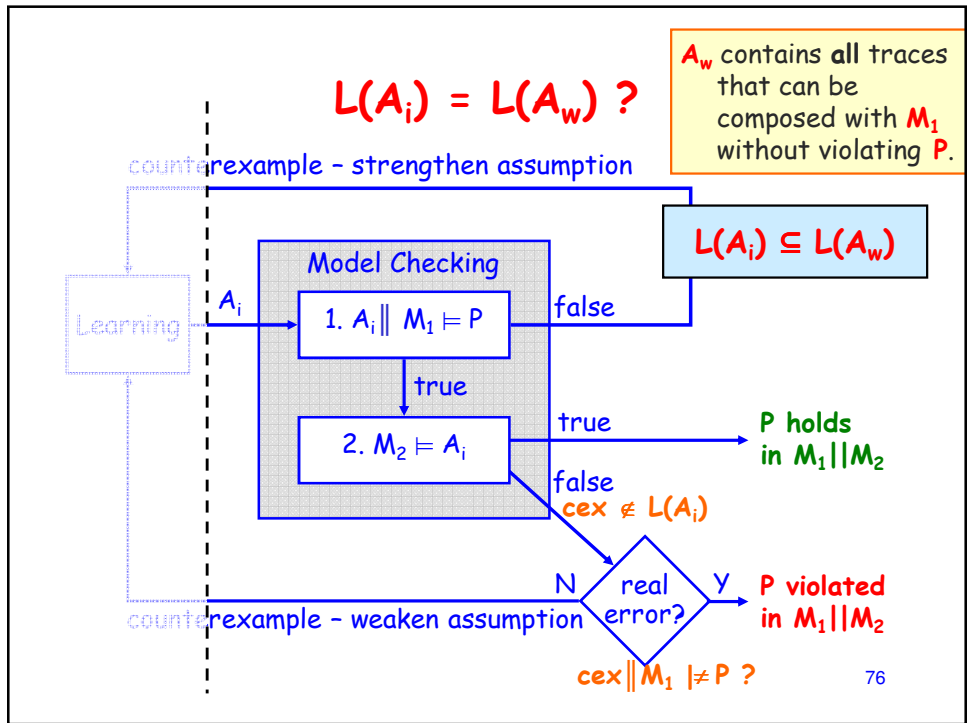
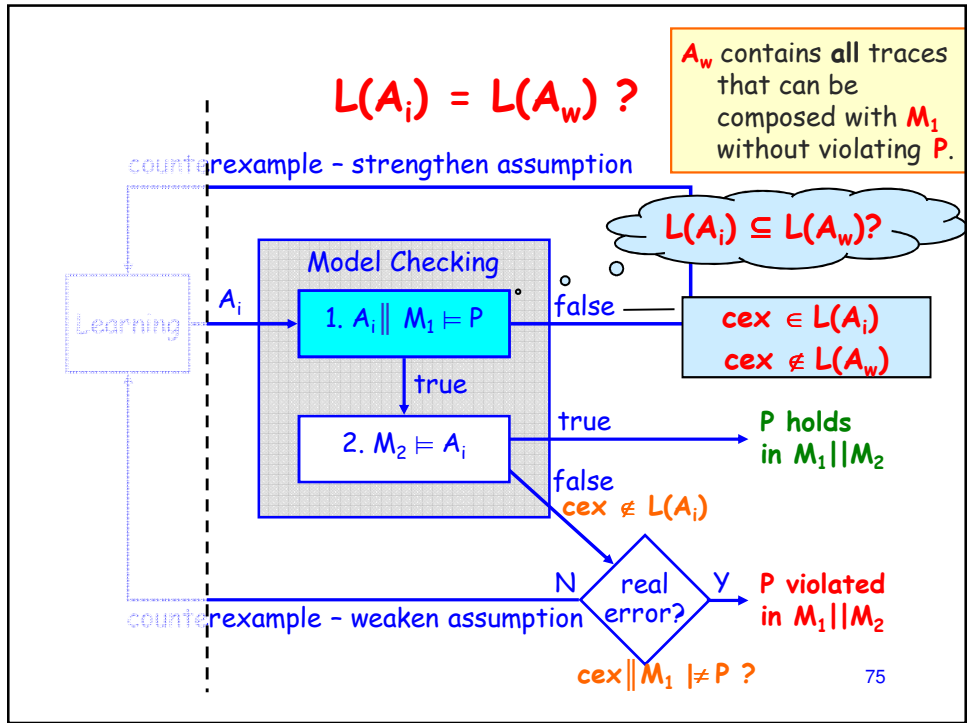
$A_w$  is unknown...

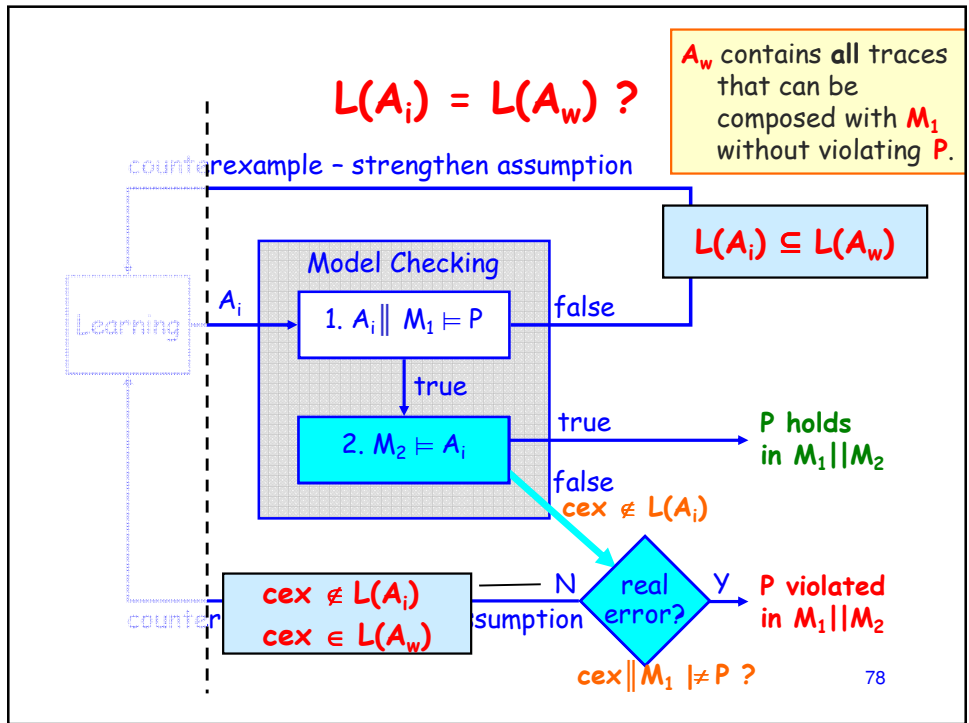
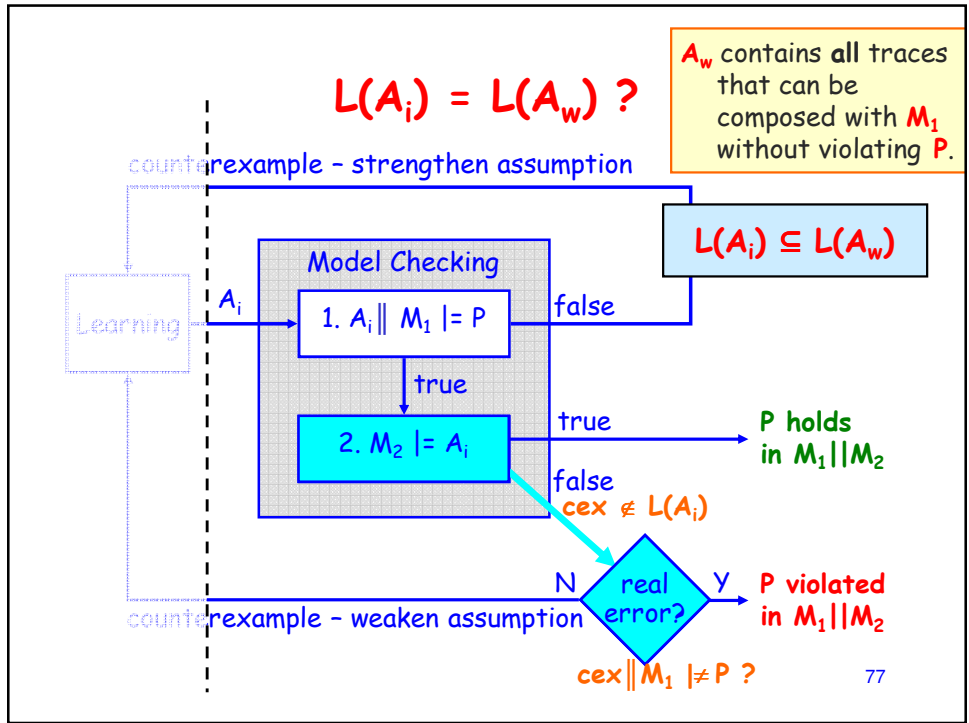
$\sigma \in L(A_w)$  iff  
in context of  $\sigma$ ,  
 $M_1$  satisfies  $P$

- **Membership** query:  $\sigma \in L(A_w)$ ?
  - Check if " $\sigma \parallel M_1 \models P$ ":
    - **Model checking**: is  $\pi$  reachable in  $A_\sigma \parallel M_1 \parallel P_{err}$ ?
    - or - **Simulation**: is  $\pi$  (**error**) state reachable when simulating  $\sigma$  on  $M_1 \parallel P_{err}$ ?
- **Equivalence** query:  $L(C_i) = L(A_w)$ ?
  - Translate  $C_i$  into a safety LTS  $A_i$
  - Use it as candidate assumption for **AG** rule

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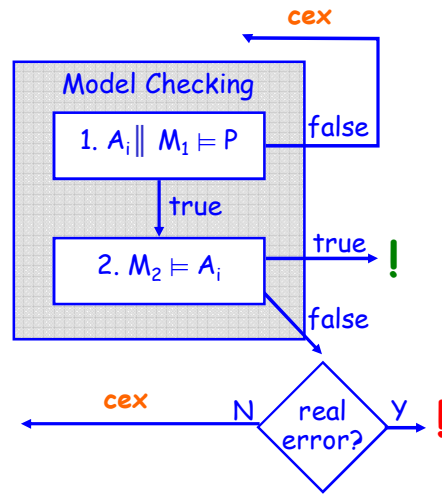






## Equivalence Query - Summary

2 applications of  
**model checking**  
 + 1 **model checking**  
 or **simulation**



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## Characteristics of Framework

- **AG** uses conjectures produced by **L\*** as candidate assumptions  $A_i$
- **L\*** uses **AG** as teacher
- **L\*** terminates
  - Framework guaranteed to **terminate**:
    - **At latest** terminates when  $A_w$  is produced.
    - **Possibly** terminates **before**  $A_w$  is produced!

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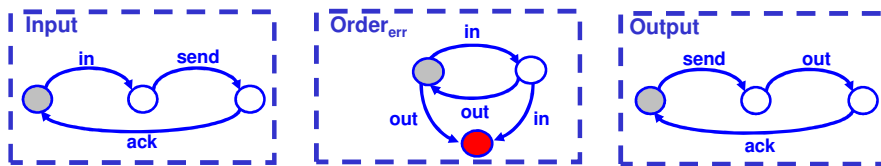


## Outline

- ✓ Motivation
- ✓ Setting
- ✓ Automatic Generation of Assumptions for the AG Rule
- ✓ Learning algorithm
- ✓ Assume-Guarantee with Learning
  - Example

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## Example



Check:  $\text{Input} \parallel \text{Output} \models \text{Order} ?$

$M_1$

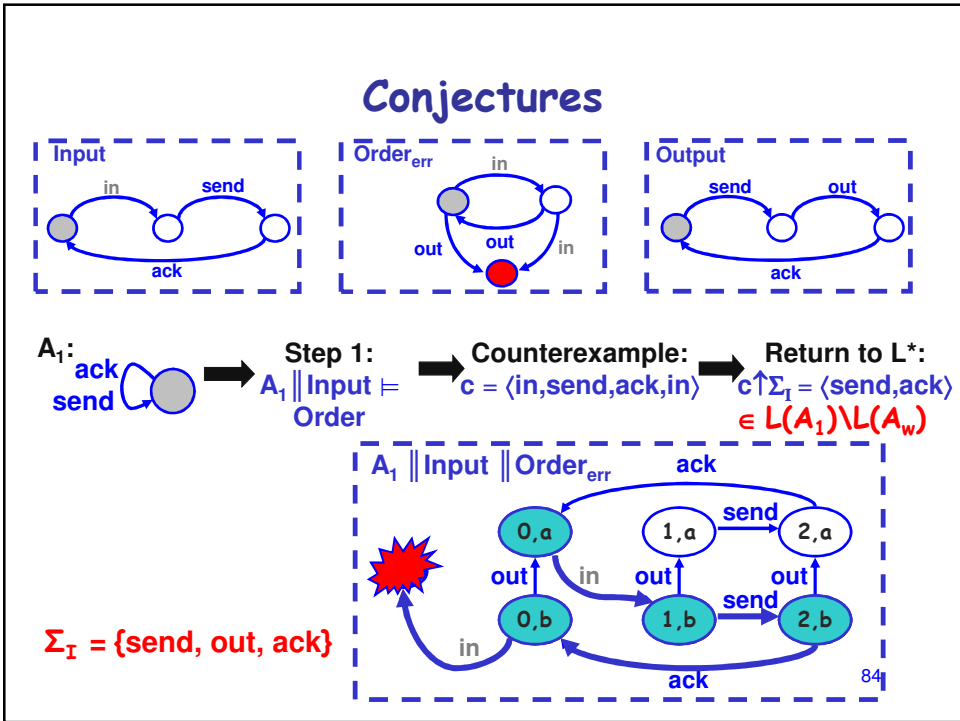
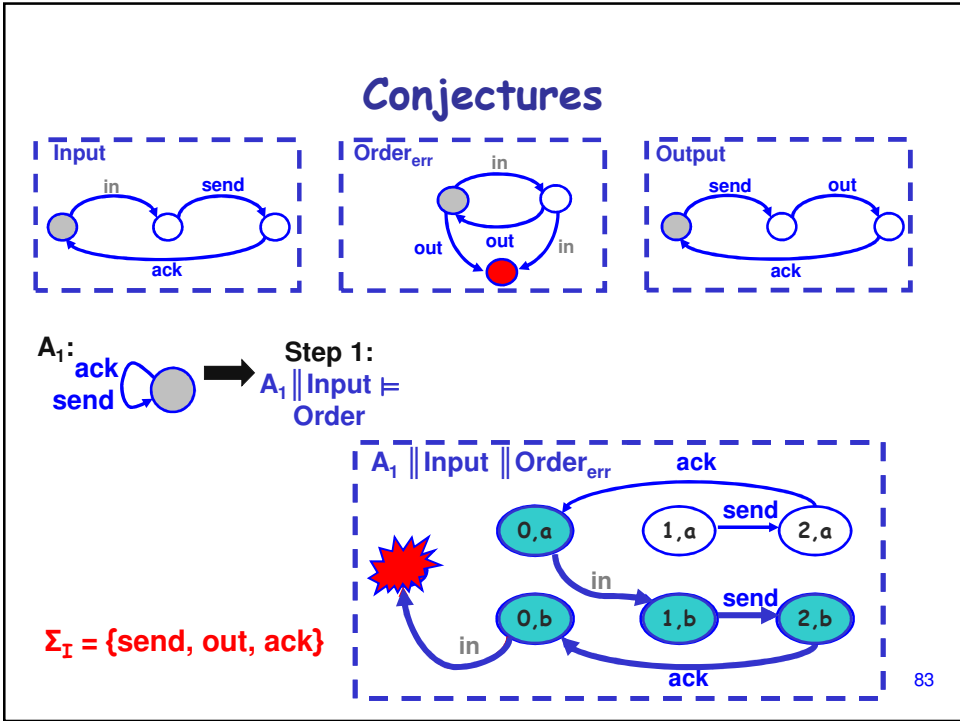
$M_2$

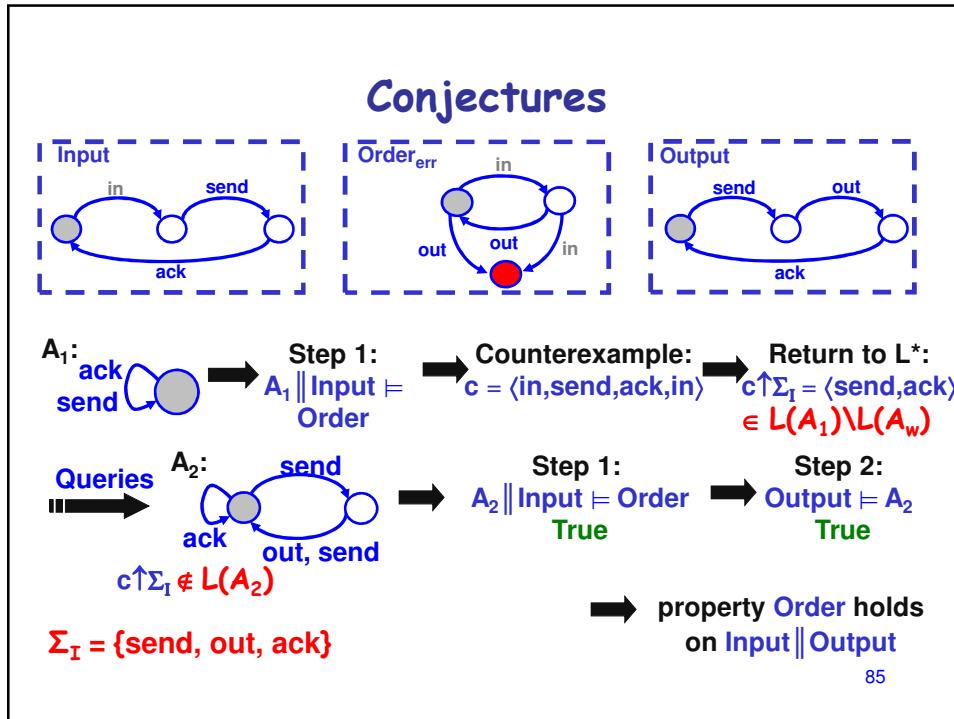
$P$

$\Sigma_I$  (assumption's alphabet) :  $\{\text{send, out, ack}\}$

$\Sigma_I = (\alpha M_1 \cup \alpha P) \cap \alpha M_2$

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### Conclusion of Learning-Based AG

- Generate assumptions for assume-guarantee reasoning in an **incremental** and fully **automatic** fashion, using **learning**
- Each iteration of **assume-guarantee** may conclude that the required property is **satisfied** or **violated** in the system
- Assumption generation converges to an assumption that is **necessary** and **sufficient** for the property to hold in the specific system

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# Learning-Based Compositional Verification of Behavioral UML Systems

Yael Meller, Orna Grumberg,  
and Karen Yorav

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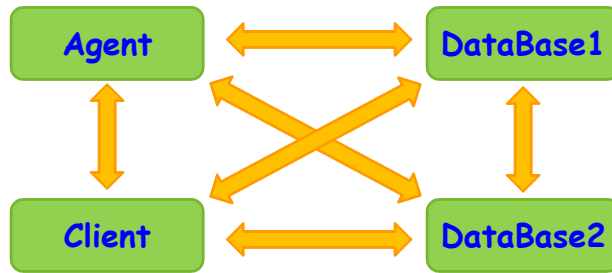
## UML - Unified Modeling Language

- UML - object oriented modeling language
- Used for **visualizing**, **specifying**, and **constructing** systems
- Becoming dominant modeling language for **embedded systems**
  - E.g. car industry
- Used at **early stages** of the design

**Verification is crucial**

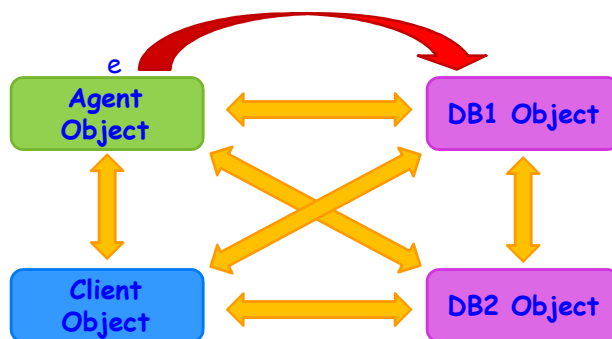
88

## Behavioral UML Model - Objects and Their Connection



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## Behavioral UML System - Objects and Their Connection

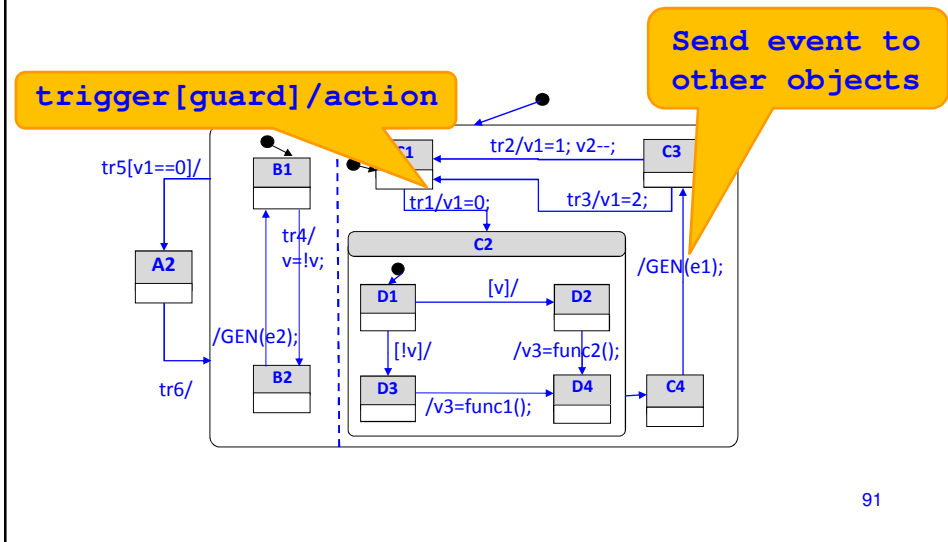


Event Queues:



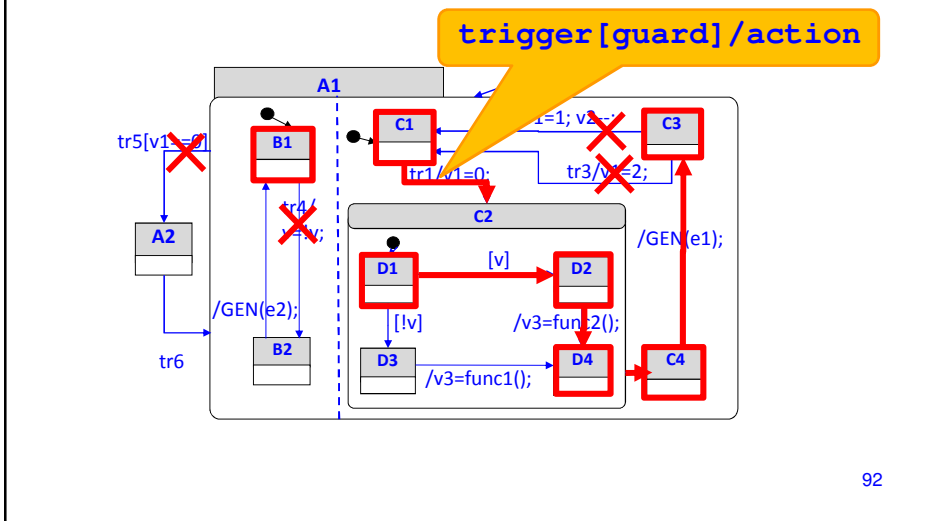
90

## Object Behavior Defined by State Machines



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## Object Behavior Defined by State Machines - RTC steps



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## Compositional Verification for Behavioral UML Models

$$\frac{[A]M_1\langle P\rangle \quad \langle true\rangle M_2 [A]}{\langle true\rangle M_1 || M_2\langle P\rangle}$$

### Define framework at the UML level

- The notation  $[A]$  emphasizes that the assumption is a UML state machine

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## Compositional Verification for Behavioral UML Models

### Advantages of framework at the UML level:

- Avoid blowup due to translation to lower level representation
- Enable use of UML model checkers
  - Useful information to the user

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## Lecture 4

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## Goal

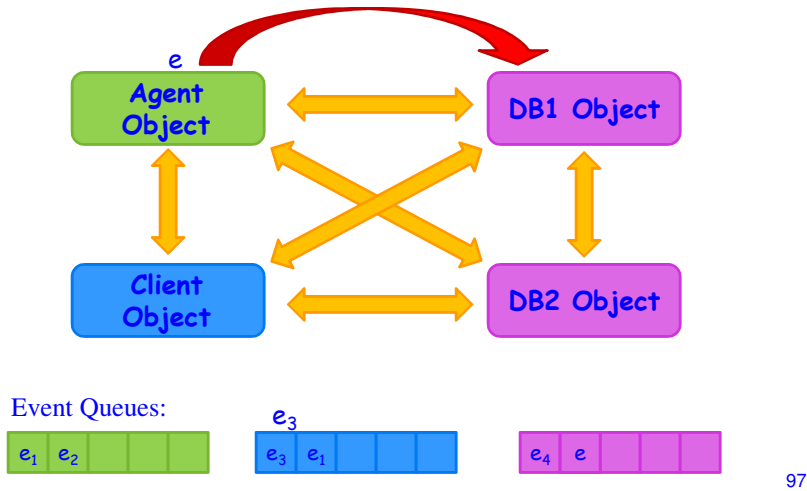
Develop a learning-based Assume Guarantee reasoning for UML models

- Components and assumptions are **UML state machine**
- Specification is **AGp** :
  - **p holds for every reachable configuration of the system**

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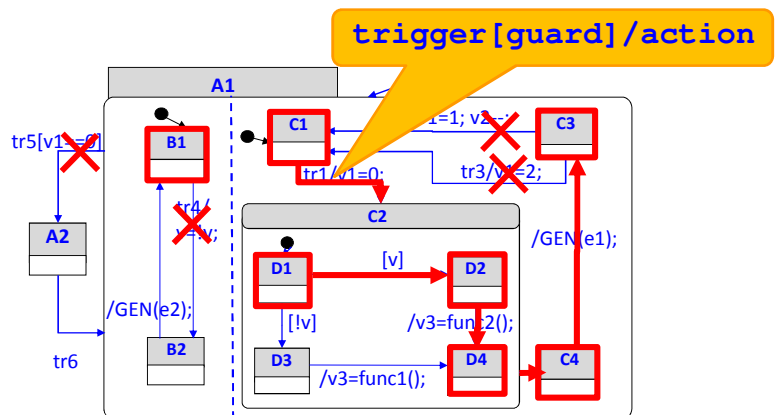


## Behavioral UML System - Objects and Their Connection



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## Object Behavior Defined by State Machines - Run to Completion (RTC) steps



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## Compositional Verification for Behavioral UML Models

$$\frac{[A]M_1 \langle P \rangle \quad \langle true \rangle M_2 [A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$

Define framework at the UML level

- The notation  $[A]$  emphasizes that the assumption is a UML state machine

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## Compositional Verification for Behavioral UML Models - Semantics

For every execution  
ex of  $A || M_1$ :  $ex \models P$

Every execution ex of  
 $M_2$  has a  
“representative” in  $A$   
 $ex \downarrow_A \in EX(A)$

$$\frac{[A]M_1 \langle P \rangle \quad \langle true \rangle M_2 [A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$

For every execution  
ex of  $M_1 || M_2$ :  $ex \models P$

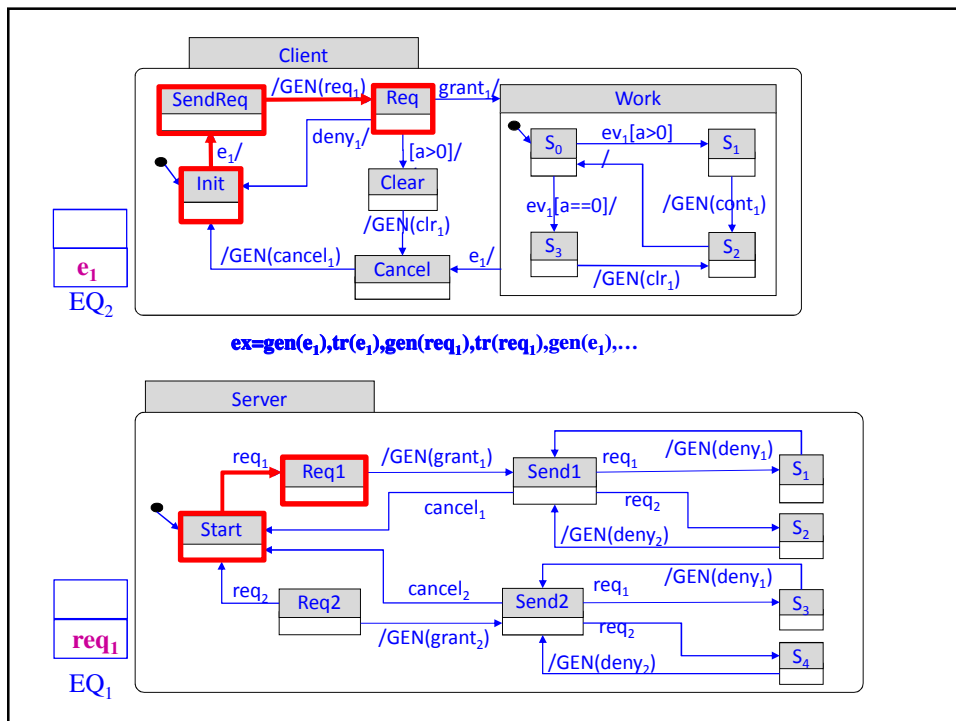
Need to define executions of UML

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## (Abstract) executions of UML models

- Describe the behavior w.r.t. **event manipulation**
  - $gen(e)$  - represents **generation** of event  $e$
  - $tr(e)$  - represents **sending**  $e$  to its target state machine (from the event queue)

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## Properties to be checked

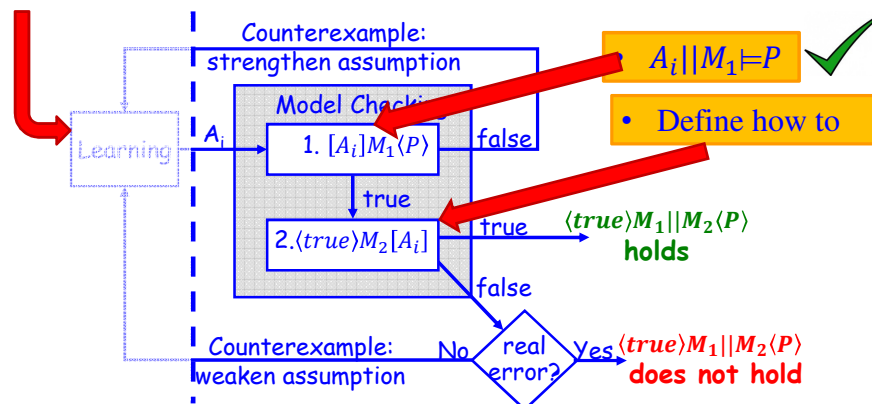
$P$  is a safety property defined over events, based on predicates such as

- $InQ(e)$ : true when event  $e$  is in EQ
- $Before(e,e')$ : true when  $e$  is before  $e'$  in EQ
- $Gen(e)$ : true when  $e$  is generated
- $tr(e)$ : true when  $e$  is sent to target

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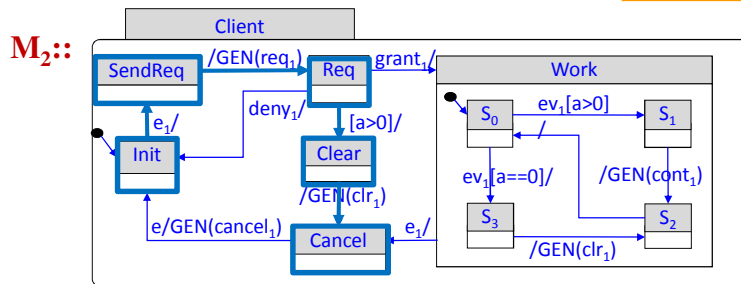
## Learning-Based Compositional Verification of Behavioral UML Systems

- Define alphabet and Teacher
- Translate words/automata to state machines



## Define Alphabet

$$\frac{[A]M_1\langle P \rangle \quad \langle true \rangle M_2[A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$



RTC of  $M_2$ :  $(tr(e_1), gen(req_1), gen(clr_1))$

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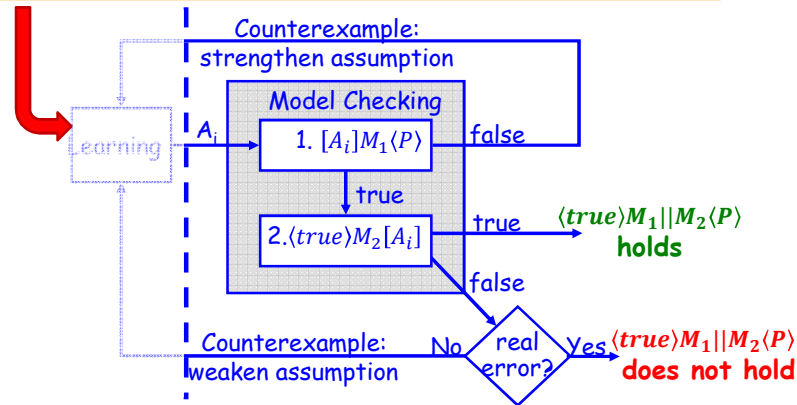
## Letters in the alphabet

- Every RTC of  $M_2$  induces a letter in the alphabet
- RTC is described as a sequence of events
  - e.g.  $(tr(e_1), gen(req_1), gen(clr_1))$
- Alphabet of  $A$  is defined based on the interface of  $M_2$ 
  - e.g.  $(tr(e_1), gen(req_1))$  in alphabet of  $A$

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# Learning-Based Compositional Verification of Behavioral UML Systems

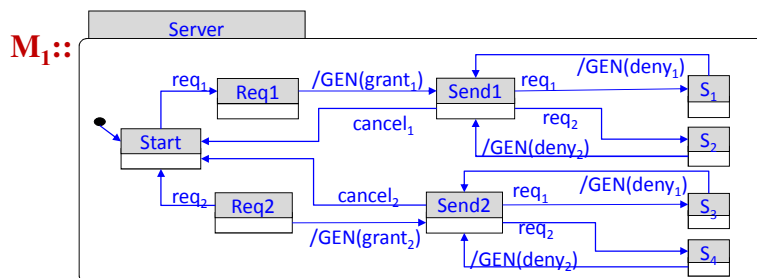
- Alphabet – based on interface events
- Define a Teacher



## Checking Membership Queries

$$\frac{[A]M_1 \langle P \rangle \quad \langle true \rangle M_2 [A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$

- Is  $w = (\text{tr}(e_1), \text{gen}(\text{req}_1)), (\text{tr}(\text{grant}_1))$  in  $A$ ?

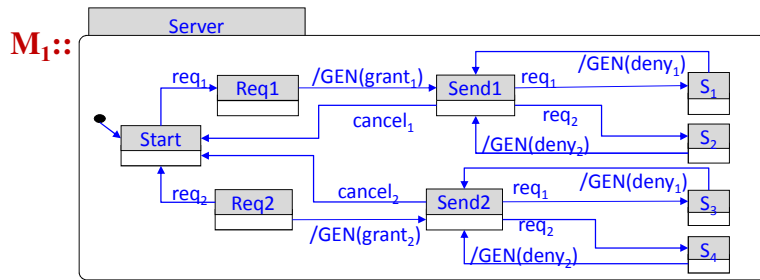
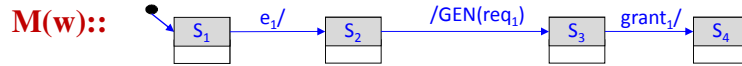


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## Checking Membership Queries

$$\frac{[A]M_1\langle P \rangle \quad \langle true \rangle M_2[A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$

- $w = (\text{tr}(e_1), \text{gen}(\text{req}_1)), (\text{tr}(\text{grant}_1))$  in A iff on every concrete execution of  $A || M_1$  that matches  $w$ , P holds

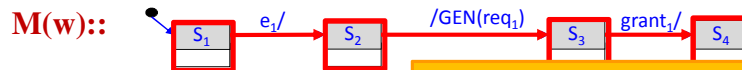


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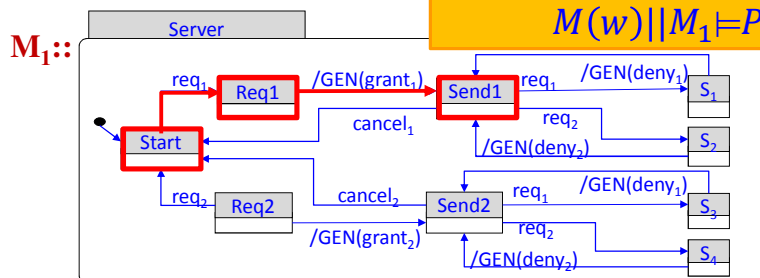
## Checking Membership Queries

$$\frac{[A]M_1\langle P \rangle \quad \langle true \rangle M_2[A]}{\langle true \rangle M_1 || M_2 \langle P \rangle}$$

- $w = (\text{tr}(e_1), \text{gen}(\text{req}_1)), (\text{tr}(\text{grant}_1))$  in A iff on every concrete execution of  $A || M_1$  that matches  $w$ , P holds



checking membership:  
 $M(w) || M_1 \models P$



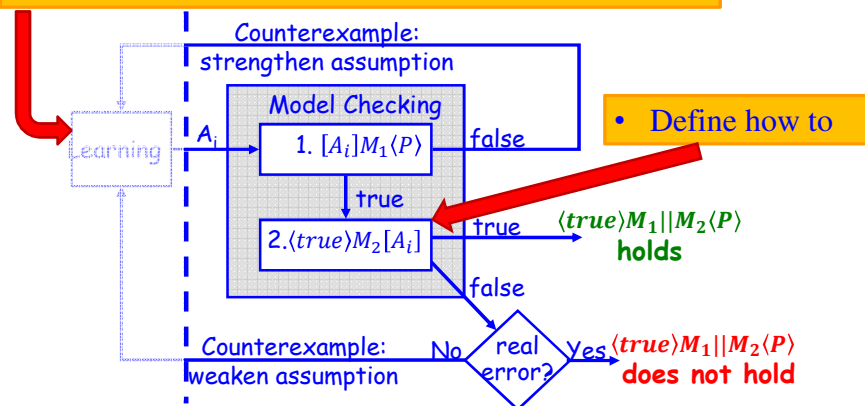
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- In fact,  $M(w)$  is somewhat more complex...

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## Learning-Based Compositional Verification of Behavioral UML Systems

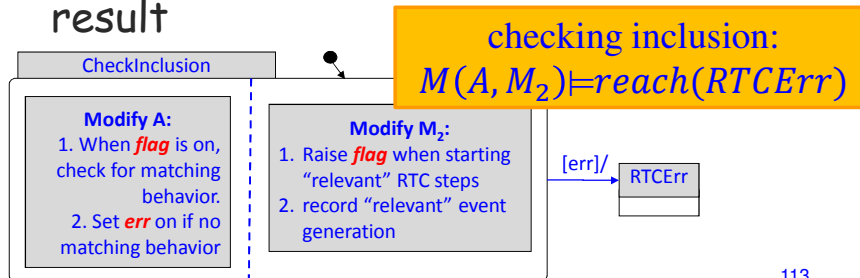
- Alphabet – based on interface events
- Define a Teacher
- From words/automatons to state machines





## Verify $\langle true \rangle M_2[A]$

- $\langle true \rangle M_2[A]$  means execution inclusion:  
 $EX(M_2) \downarrow_A \subseteq EX(A)$
- Create a new state machine for monitoring  $M_2$  w.r.t  $A$  and model check result



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## Summary of AG Verification for UML

- Present a framework for learning-based AG reasoning on behavioral UML models
- Model checking remains at the UML level
- Framework can also be defined for the case where the system includes more than 2 objects.

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# Automated Circular Assume-Guarantee Reasoning

Karam Abd Elkader, Orna Grumberg,  
Corina Pasareanu, and Sharon Shoham

Formal Methods (FM) 2015

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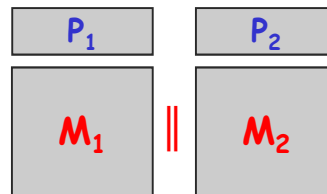
## Motivation

- AG rule is **asymmetric** w.r.t  $M_1$  and  $M_2$
- Sometimes the components **mutually depend** on each other for their correctness

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## Naive Circular Rule

$$\frac{\langle P_2 \rangle M_1 \langle P_1 \rangle \quad \langle P_1 \rangle M_2 \langle P_2 \rangle}{M_1 \parallel M_2 \models P_1 \parallel P_2}$$



Unsound!

Need to break circularity

**Induction:** over formulas, time, or both

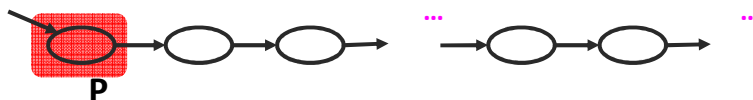
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## Inductive Properties [McMillan 99]

$M \models A \triangleright P$  :

Every trace  $\sigma$  of  $M$ :

- Initially satisfies  $P$ , and
- If  $\sigma$  satisfies  $A$  up to  $k$ , then it also satisfies  $P$  up to step  $k + 1$



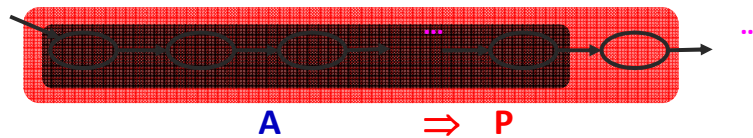
118

## Inductive Properties [McMillan 99]

$M \models A \triangleright P$  :

Every trace  $\sigma$  of  $M$ :

- Initially satisfies **P**, and
- If  $\sigma$  satisfies **A** up to  $k$ , then it also satisfies **P** up to step  $k + 1$



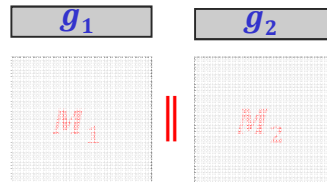
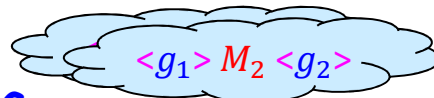
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## Circular AG Rule

**Rule Circ-AG**

$M_1 \models g_2 \triangleright g_1$

$M_2 \models g_1 \triangleright g_2$



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## Circular AG Rule

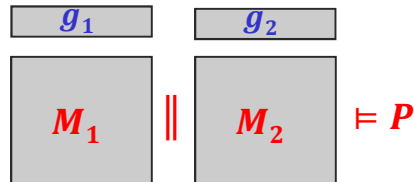
### Rule Circ-AG

$$M_1 \models g_2 \triangleright g_1$$

$$M_2 \models g_1 \triangleright g_2$$

$$g_1 || g_2 \models P$$

$$\hline M_1 || M_2 \models P$$



### Rule Circ-AG is sound and complete

P is verified with some  $g_1$  and  $g_2 \rightarrow$  P is correct

P is correct  $\rightarrow$  Exist  $g_1$  and  $g_2$  s.t. rule applicable

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## Automated Circular AG Reasoning

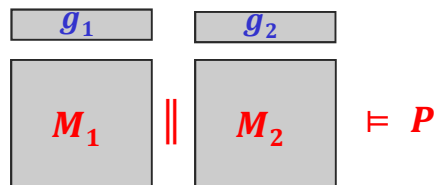
### Rule Circ-AG

$$M_1 \models g_2 \triangleright g_1$$

$$M_2 \models g_1 \triangleright g_2$$

$$g_1 || g_2 \models P$$

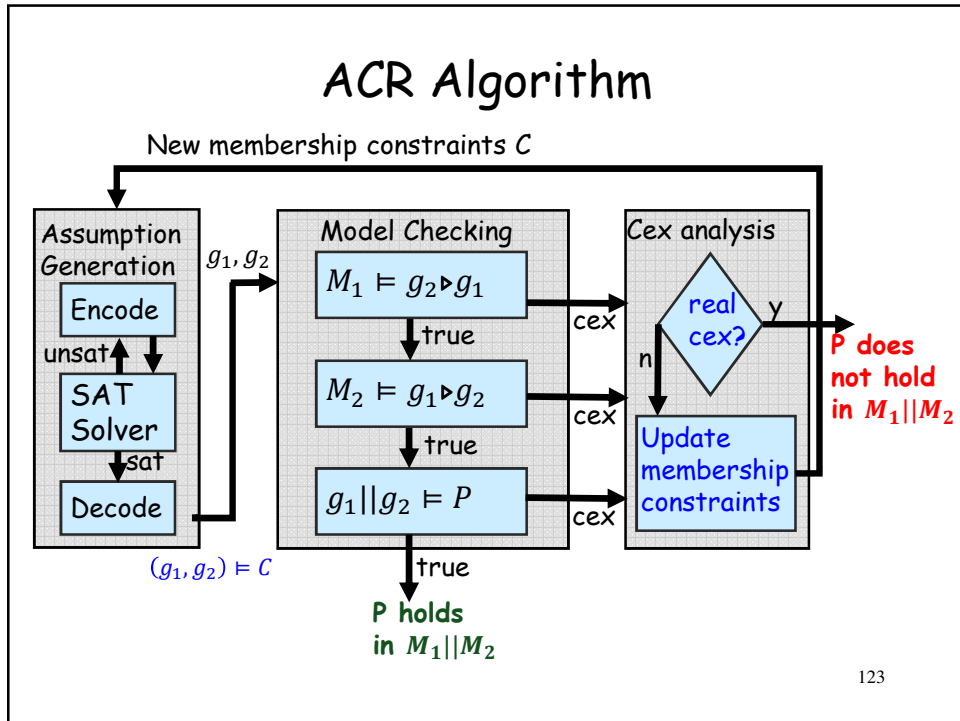
$$\hline M_1 || M_2 \models P$$



How to automatically construct assumptions ?

**Challenge:**  $g_1$  and  $g_2$  depend on each other

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- ## Summary of ACR
- Automated **circ**ular assume-guarantee reasoning
    - Assumptions depend on each other
    - Uses joint **disjunctive** constraints
  - Assumptions are **significantly smaller** than those obtained by the non-circular rule
  - ACR **outperforms**  $L^*$  based algorithms for non-circular rule
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**Thank You**

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